

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru 4♥
 Responsive thru 4♥ Maximal
 Support: Dbl. thru 3M Redbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1 level 7+ to _____ HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID
 OVER: Minor Major Artif. Bids
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 kickback, 3♠/NT NonSerious, EXCL 0314
 D1P0/R1P0/DEPO over interference
 vs Interference: DOPI DEPO Level: 5-trump _____ ROPI

LEADS (circle card led, if not in bold)
 versus Suits versus Notrump

x x	x x(x)x	x x	x(x)x x
x x(x)	x x x x(x)	(x)x x	x(x)x(x)x
A(K)x	T(9)x	(A)K Jx	A Q Jx
K(Q)x	K J T(x)	A J T 9	A T 9 x
Q(J)x	K T 9 x	K(Q)Jx	(K)Q T 9
J(T)x	Q T 9 x	Q(J)T x	Q T 9 x
K(Q)T 9	J(T)9 x	T 9 x x	

LENGTH LEADS:
 4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

SPECIAL CARDING

NOTRUMP OVERCALLS
 Direct: 15+ to 18 Systems On
 Conv. _____
 Balancing: 11 to 14(16)
 Jump to 2NT: Minors 2 Lowest
 Conv. _____

DEFENSE VS NOTRUMP
 vs: strong weak
 2♣ ♥ & ♠ ♥ & ♠
 2♦ ♥ or ♠ ♥ or ♠
 2♥ 5+♥ 4+minor 4+♥ 4+minor
 2♠ 5+♠ 4+minor 4+♠ 4+minor
 Dbl: 4cM, 5+minor penalty
 Other _____

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble Implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other xefrs from 1♦-x-xx+ 1M-x-1nt+

VS Opening Preempts Double Is
 Takeout thru 4♠ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: Leaping Michaels

DEFENSIVE CARDING
 vs SUITS vs NT
 Standard:
 Except
 Upside-Down:
 count
 attitude

FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

PLEASE ASK

NAMES K Bathurst -- J Lall #
GENERAL APPROACH
 TWO OVER ONE: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 14 1NT to 16 1, 2, 3NV 3♣ Puppet
 15 to 17 3V, 4ALL 3♦ 5/5 minors GF
 3♥ 31(45)
 3♠ 13(45)
 5-card Major common
 System on over X, 2♣
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (xfer denies)
 2♠ ->♣ or quant Neg. Double
 2NT ->♦ Other: _____

2NT 19 to 20(21)
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ ->3NT for 1/2 minors
 3NT 0 to 10
 6+/5+ minors
Conventional NT Openings
 meck runouts

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦

RESPONSES
 Double Raise: Mixed
 After Overcall: Weak
 Conv. Raise: 2NT 3NT
 Other: 2-Tier Spl mBart 1♥-1♠=0-4♠F1R
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: constr+ drury 3LVL INV

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4 + ♦
 1NT/1♣ ♥ pos to _____
 2NT Forcing Inv. 11 to 13
 3NT: 14 to 16
 Other: 1♦-2M=5♠&4♥; 1♦-3♣=5/4♣/♦wk

	DESCRIBE	RESPONSES/REBIDS
2♣ 10 to 15 HCP Strong <input type="checkbox"/> Other <input checked="" type="checkbox"/> 2♦ Resp: Neg. <input type="checkbox"/> Waiting <input type="checkbox"/>	6+ Clubs 4/5Maj possible	2♦ ask, 2n->3♣ 3♣+ xfers
2♦ 10 to 15 HCP 3-suit short ♦ Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input checked="" type="checkbox"/>		4315, 3415, 4414, 4405 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 3 to 9 HCP usually 6+♥ Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		ogust, xfer mccabe, 4♣rk 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 3 to 9 HCP usually 6+♠ Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		ogust, xfer mccabe, 4♣rk 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
OTHER CONV. CALLS: New Minor Forcing: <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/> 3♣ weak Weak Jump Shifts not in Comp. <input type="checkbox"/> 4th Suit Forcing: 1 Round <input type="checkbox"/> Game <input checked="" type="checkbox"/>		