SPECIAL DOUBLES After Overcall: Penalty	NOTRUMP OVERCALLS Direct: 15 to 18 Systems on ✓	NAMES DAVID YANG & ALLAN FALK GENERAL APPROACH Standard American 5-card majors Two Over One: Game Forcing ☑ Game Forcing Except When Suit Rebid □ VERY LIGHT: Openings □ 3rd Hand □ Overcalls □ Preempts □		
Negative ✓ thru 4H Responsive ✓: thru 3 Maximal ✓ Support: Dbl. ✓ thru 3 Redbl ✓ Card-showing ☐ Min. Offshape T/O ☐ Equal level conversion after 1M-Dbl-x-2C (2D)	Conv.□ Balancing: 11 to 16 Jump to 2NT: Minors□ 2Lowest Conv. ✓ After 1X-P-1Y, 1NT T.O. BPH DEFENSE VS NOTRUMP			
SIMPLE OVERCALL 1 level7toHCP (usually) often 4 cards□ very light style□ Responses New Suit: Forcing☑ NFConst□ NF□ Jump Raise: Forcing□ Inv.□ Weak□JS = fit showing	vs: Weak (< or = 15)	NOTRUMP OPENING 1NT	2NT _ 20 to _ 21 Puppet Stayman Transfer Responses: Jacoby ▼ Texas ▼ 3♠ Minor suit Slam by->fonces 3NT then 4m natural, 4M shortness	
JUMP OVERCALL Strong□ Intermediate□ Weak ✓	OVER OPP'S T/O DOUBLE NewSuitForcing:1 level 2 level Jump Shift:Forcing Inv. Weak Redouble implies no fit	2 ◆ Transfer to ◆ ✓ Forcing Stayman □ 2 ◆ Transfer to ◆ ✓ 2 ♠ Size ask or clubs 2NT Diamonds 4 ◆ , 4 ♥ Transfer to ★ ✓ Lebensohl ✓ (Neg. Double © Other: Transfer to ↑	(Fast denies) Conventional NT Openings	
OPENING PREEMPTS Sound Light Very Light 3/4-bids	2NT Over Limit+ Limit Weak Majors ☑ □ □ Minors □ □ □ Other BUPH transfers after 1M-Dbl	MAJOR OPENING Expected Min. Length 4 5 1st/2nd □ ✓	MINOR OPENING NF Expected Min. Length 4 3 0–2 Con 1♣ □ ☑ □ □	
DIRECT CUEBID OVER: Minor Major Natural	VS Opening Preempts Double Is Takeout ☐ thru Penalty ☐ Conv. Takeout: Lebensohl 2NT Response ☐ Other: leaping Michaels	RESPONSES Double Raise: Force ☐ Inv. ☐ Weak☐ After Overcall: Force ☐ Inv. ☐ Weak☐ Conv. Raise: 2NT☐ 3NT☐ Splinter ☑ Other: 1M-3M = Mixed; 1M-2NT = Limit +	RESPONSES Double Raise: Force □ Inv. □ Weak ✓ After Overcall: Force □ Inv. □ Weak □ Forcing Raise: J/S in other minor □ Single raise ✓ Other: 2S=mixed raise	
SLAM CONVENTIONS Gerber ☑: 4NT: Blackwood □ RKC ☑ 1430 ☑ vs Interference: DOPI ☑ DEPO ☑ Level: DOPI < or = 5 of our suit ROPI ☑		1NT: Forcing ☐ Semi-forcing ☑ 2NT: Forcing ☐ Inv.☐to 3NT:to Drury ☑: Reverse ☑ 2-Way ☐ Fit ☑	Frequently bypass 4+◆ 1NT/1♣6to10 2NT Forcing□ Inv.☑10to12 3NT:13to15	
Versus Suits X X X X X X X X X X X X X X X X X X X	mp vs SUITS vs NT Standard: □ □ □ Except □	2♣to HCP Strong ☑ Other□	Other 2H = Rev. Flannery (4+s 5+H <9 HCP) SCRIBE RESPONSES/REBIDS cheaper minor 2nd neg	
<pre> ②K x</pre>	Dx Upside-Down: count ☑ □ attitude ☑ □	2 ◆ Resp: Neg □ Waiting ✓ 2 ◆4to10HCP Natural: Weak □ Intermediate □ Strong □ 2 ◆4to10HCP Natural: Weak □ Intermediate □ Strong □	4C = RKCB	
LENGTH LEADS: 4th Best vs SUITS□ vs NT 3rd/5th Best vs SUITS☑ vs NT Attitude vs NT	Lavinthal	2♠ 4_to_10_HCP Natural: Weak□ Intermediate□ Strong□ OTHER CONV. CALLS: New Mino	4C = RKCB Conv. □ 2NT Force ✓ New Suit NF□ Pr Forcing: □ 2-Way NMF ✓ Over 1NT rebi	
Primary signal to partner's lead Attitude ✓ Count ☐ Suit preference	□ Foster Echo □ □	Weak Jump Shifts: In Comp. ☐ Not in 4th Suit Forcing: 1 Rd. ☐ Game ☐ Ingberman after reverse; transfers after 2th		