



NAMES RICHEL SCHWARTZ-ALAN GRAVES

GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT
14+ to 17
to
5-card Major common
System on over **ART X; 2C**
2♣ Stayman Puppet
2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
2♥ Transfer to ♠ Lebensohl (Fast denies)
2♠ Size ask or CL Neg. Double 2+3LEV
2NT D(ACC) Other: GARB STAY;BAZE;KLEIN;XFER LEB

3NT 20 to 21
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ TR 3NT;
SMOL;KLEIN
3NT 25 to 26
4S GERBER; KLEIN
Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
Inst/2nd
3rd/4th
RESPONSES
Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splitter
Other: 3 LOW INV

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦
RESPONSES
Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: _____
Frequently bypass 4+♦
1NT/1♣ 6 to 10
2NT Forcing Inv. 12 to 15
3NT: 16 to 17
Other: ID 3C INV;STR JS TO 2 LEV

COM JUMPS
1NT: Forcing Semi-forcing
2NT: Forcing Inv. to
3NT: to
Drury Reverse 2-Way Fit
Other: LIGHT SPL; SPL TELLS; XFRS AFT X
ART JUMP SHIFTS

DESCRIBE RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ to HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	CH MIN=DOUB NEG X AND XX =DOUBNEG
2♦ 5 to 11 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	GOOD HAND OR FEAT 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 5 to 11 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	FEAT;RONF;MCC AFT EX 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 5 to 11 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	FEAT;RONF;MCC AFT EX 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF UPH
Weak Jump Shifts: In Comp. Not in Comp.
4th Suit Forcing: 1 Rd. Game SPIRAL RAISES;PH FIT JUMPS;UNS/UNS;GDB
3RDSUIT F;XFRS OVER 2NT;MINI/MAXI SPL;NON SER 3NT;LAST TRAIN
SPREAK/WEAK

NOTRUMP OVERCALLS

Direct: 15+ to 18 Systems on
Conv.
Balancing: 11 to 16
Jump to 2NT: Minors 2 Lowest
Conv. 2CL ASKS AFTER BAL 1NT

DEFENSE VS NOTRUMP

vs: WEAK(UPH) STRONG
2♣ H AND S C AND H
2♦ H D AND H
2♥ S H
2♠ 4S +MINOR S
Dbl: 15+ S AND ANY
Other 2NT= 4 H +MIN 2NT=MINOR 3/2 F

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other XFER OVER MAJ X; FLIP M

VS Opening Preempts Double Is

Takeout thru 4H Penalty
Conv. Takeout: _____
Lebensohl 2NT Response
Other: LEB UPH AFTER H OR S;

SPECIAL DOUBLES

After Overcall: Penalty _____
Negative thru _____
Responsive : thru 4H Maximal
Support: Dbl. thru Redbl
Card-showing Min. Offshape T/O
OVER;SCHXX;SNAPDR;SPLX;SUG

SIMPLE OVERCALL

1 level 7+ to HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak
MIX R;XFRS AFT MAJ X; 2/2 AND

JUMP OVERCALL

Strong Intermediate Weak
2NT ASKS FEAT

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. 3D/3C;MCC AFT X;BA

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels
3CL = P/C

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
EXC;RERAISE;KICKBACK;DOUB BARREL

vs Interference: DOPI DEPO Level: REPO ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
X X x x x x	X X x x x x
x x x x	x x x x
(A)K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
A FROM AK THRU 4 LEV. KING CT OR JND NT
Attitude vs NT

Primary signal to partner's leads
Attitude Count Suit preference

DEFENSIVE CARDING

vs SUITS vs NT
Standard:
Except
Upside-Down: count attitude
FIRST DISCARD
Lavinthal
Odd/Even
OTHER CARDING
Smith Echo
Trump Suit Pref.
Foster Echo

SPECIAL CARDING PLEASE ASK