NAMES WEICHSEL - RUBIN 12-1

SPECIAL DOUBLES
After Overcall: Penalty☐
Negative☒ thru 4♡
Responsive☒ : thru 4♡ Maximal☒
Support: Dbl.☒ thru 3M Redbl☒
Card-showing☐ Min. Offshape T/O☐
E.L.C.

SIMPLE OVERCALL
1 level 7 to 18 HCP (usually)
often 4 cards☐ very light style☐
3/2 Responses
New Suit: Forcing☐ NFConst☒ NF☐
Jump Raise: Forcing☐ Inv.☐ Weak☒
jump 9 - mixed, trf/X js-INV

JUMP OVERCALL
Strong☐ Intermediate☐ Weak☒
2NT - F

OPENING PREEMPTS
	Sound	Light	Very Light
3/4-bids	☒V	☒NV	☒
Conv./Resp. WvsR

DIRECT CUEBID
OVER:	Minor	Major
Natural	☐	☐
Strong T/O	☐	☐
Michaels	☒	☒

NOTRUMP OVERCALLS
Direct: 14+ to 18 Systems on☒
Conv.☐
Balancing: 10/14 to 11/16
Jump to 2NT: Minors☐ 2 Lowest☒
Conv.☐

DEFENSE VS NOTRUMP
vs:	ALL	BAL/PH
2♣	MAJORS	♠'s + M
2♦	M's	♦'s + M
2♥	♠'s	M's
2♠	4♠ + L.m	♠'s
Dbl:	PEN	im or M's
Other 2NT - 4♠'s + L.m

OVER OPP'S T/O DOUBLE
New Suit Forcing: 1 level☒ 2 level☐
Jump Shift: Forcing☐ Inv.☒ Weak☒
Redouble implies no fit☐
2NT Over	Limit+	Limit	Weak
Majors	☒	☐	☐
Minors	☐	☐	☐
Other TRF/IM

VS Opening Preempts Double Is
Takeout☒ thru 4♡ Penalty☐
Conv. Takeout: ROMAN JUMPS
Lebensohl 2NT Response☒(D)
Other:

SLAM CONVENTIONS
Gerber☐: 4NT: Blackwood☐ RKC☒ 1430☒/123/223 M
EXCLUSION
kid showing
vs Interference: DOPI☒ DEPO☒ Level: 5/6 ROPI☐

LEADS (circle card led, if not in bold)
versus Suits

x x (x x x) x
x x x 7 4 w/ (x) x x (x)
(A K x sing) K J T x
Q J x K T (9) x
J T 9 Q T (9) x
K Q T 9

versus Notrump

x x R (x) x x x
x x x (x) x x x
(A) K J x U A Q J x
A J (T) 9 S A T (9) x
K (Q) J x (K) Q T 9
Q (J) T x N Q T (9) x
J (T) 9 x O T 9 x (x)

LENGTH LEADS: W from length
4th Best vs SUITS☐ vs NT☒
3rd/5th Best vs SUITS☒ vs NT☐
some Attitude vs NT☐

Primary signal to partner's leads
Attitude☒ Count☐ Suit preference☐

DEFENSIVE CARDING
	vs SUITS	vs NT
Standard:	☐	☐
Except ☐		
Upside-Down:		
count	☒	☒
attitude	☒	☒

FIRST DISCARD
Lavinthal	☐	☐
Odd/Even	☐	☐
	☐	☐

OTHER CARDING
Smith Echo ☐ REV☒
Trump Suit Pref. some☒
Foster Echo ☐ ☐

SPECIAL CARDING ☐ PLEASE ASK

GENERAL APPROACH
POWER HOUSE ♠ TRF BASED W/ RELAYS
Two Over One: Game Forcing☒ Game Forcing Except When Suit Rebid☒ ♠'s
VERY LIGHT: Openings☐ 3rd Hand☐ Overcalls☐ Preempts☒ WvsR
FORCING OPENING: 1♣☒ 2♣☐ Natural 2 Bids☐ Other☒ 3NT

NOTRUMP OPENING BIDS
1NT 14- to 17
to
5-card Major common☒
System on over X 2♠
2♣ Stayman☒ Puppet☐
2♦ Transfer to ♥☒ Forcing Stayman☐
2♥ Transfer to ♠☒
2♠ minors → 2NT TR
2NT ♠'s / R PUPPET

3♣ ♢'s
3♦ 4-4(4-1)
3♥ 1-4-4-4
3♠ 4-1-4-4
4♦, 4♥ Transfer☒
Smolen☒
Lebensohl☒ (F denies)
Neg. Double☒:
Other:

2NT 20+ to 22
Puppet Stayman☒
Transfer Responses:
Jacoby☒ Texas☒
3♠ 1 or 2 m's
F. 3NT

3NT to
solid Major

Conventional NT Openings

MAJOR OPENING
Expected Min. Length	4	5
1st/2nd	☐	☒
3rd/4th	☒	☒

RESPONSES
Double Raise: Force☐ Inv.☐ Weak☒
After Overcall: Force☐ Inv.☐ Weak☒
Conv. Raise: 2NT☐ 3NT☒ Splinter☒
Other: 1♡-2♢, 1♡-3♢ + mini
1NT: Forcing☒ Semi-forcing☐
2NT: Forcing☒ Inv.☐ ____ to ____
3NT: SPL to U-T-L
Drury☐: Reverse☒ 2-Way☐ Fit☐
Other: mixed raises

MINOR OPENING
Expected Min. Length	4	3	NF 0–2	Conv.
1♣ range resps.	☐	☐	☐	☒
1♦ art JS	☐	☐	☐	☐

1♢-2♠ RESPONSES 1♠ 1NT 1♢
Double Raise: Force☒ Inv.☐ Weak☒
After Overcall: Force☒ Inv.☐ Weak☐
Forcing Raise: J/S in other minor☐
Single raise☒ Other: 1♠ - 2♦ 3♠
Frequently bypass 4+♦☐
1NT/1♣ 12+ to ____
2NT Forcing☒ Inv.☐ ____ to ____
3NT: solid to semi solid suits
Other 1♢-2♡, 2♢-3♠

	DESCRIBE	RESPONSES/REBIDS
2♣	11 to 16 HCP Strong☐ Other☒ 2♦ Resp: Neg☐ Waiting☐	6+ may have 2♢ asks 2M-NF other suit 2NT → 3♠
2♦	10 to 16 HCP 3 suited sh. ♢'s Natural: Weak☐ Intermediate☒ Strong☐ Conv.☐	3♢ - M's 2NT Force☒ New Suit NF☐
2♥	0 to 11 HCP rare 5 Natural: Weak☐ Intermediate☐ Strong☒ Conv.☐	TRF McCABE M/W 2NT Force☒ New Suit NF☒ R
2♠	5 to 11 HCP rarely 5 Natural: Weak☐ Intermediate☐ Strong☐ Conv.☐	2NT Force☒ New Suit NF☒

OTHER CONV. CALLS: New Minor Forcing:☐ 2-Way NMF☒ 1♢-1♡-1♠
Weak Jump Shifts: In Comp.☒ Not in Comp.☐
4th Suit Forcing: 1 Rd.☐ Game☐ MANY TRFs + RELAYS
SOLID - SEMI-SOLID RESPS TO 1♠