

**SPECIAL DOUBLES**  
 After Overcall: Penalty   
 Negative  thru  
 Responsive  thru Maximal   
 Support: Dbl.  thru Redbl.   
 Card-showing  Min. Offshape T/O

**NOTRUMP OVERCALLS**  
 Direct: 15 to 18 Systems on   
 Conv.  17 14 Minor  
 Balancing: 12 16 to Major  
 Jump to 2NT: Minors  2 Lowest   
 Conv.  5924 m

NAMES Unrated Cheryl Bjerkkan - RALPH KATZ  
**GENERAL APPROACH**

Two Over One: Game Forcing  Game Forcing Except When Suit Rebid   
 VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts   
 FORCING OPENING: 1  2  Natural 2 Bids  Other

**SIMPLE OVERCALL**  
 1 level 8 to 18 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NF Const  NF   
 Jump Raise: Forcing  Inv.  Weak   
*2 of fit jump 15-16 any when*

**DEFENSE VS NOTRUMP**  
 vs:  
 2  MAJORS  
 2  NATURAL  
 2  NATURAL  
 Dbl: HEBIMM  
 Other:

**NOTRUMP OPENING BIDS**  
 1NT 15 to 17  
 3  Puppet = 15-24 card  
 3  Pdn Minors H=9 S=6  
 5-card Major common   
 System on over 14-16  
 2  Stayman  Puppet   
 2  Transfer to   
 Forcing Stayman   
 2  Transfer to   
 2  9B-3B=Good  
 2NT 11=3B=Good  
 4  4  Transfer   
 Smolen  3 cards  
 Lebenschl  (Fast denies)  
 Neg. Double   
 Other:

2NT 20 to 21  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3  optional MS  
 Smolen  
 3NT to 46 Seal  
 6-5 Weak both minors  
 4 MS to 10-12  
 Conventional NT Openings

**JUMP OVERCALL**  
 Strong  Intermediate  Weak

**OVER OPP'S T/O DOUBLE**  
 New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other TORNSDBL MS/DAS

**MAJOR OPENING**  
 Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

**MINOR OPENING**  
 Expected Min. Length 4 3 0-2 Conv.  
 1     
 1

**OPENING PREEMPTS**  
 Sound Light Very Light  
 3/4-bids     
 Conv./Resp. SPECIAL RC

**VS Opening Preempts Double Is**  
 Takeout  thru Penalty   
 Conv. Takeout:  
 Lebenschl 2NT Response   
 Other:

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splitter   
 Other: 3C=L.R 3D=MIXED  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.   
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
 Drury  Reverse  2-Way  Fit   
 Other: 15-3H-INV.  
3UT NON SERIOUS ST.

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other:  
 Frequently bypass 4+   
 1NT/1  7 to 10  
 2NT Forcing  Inv.  11 to 12  
 3NT: 13 to 15  
 Other: 1D-3C INV

**DIRECT CUEBID**  
 OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKCB  1430   
 vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**LEADS** (circle card led, if not in bold)  
 versus Suits versus Notrump  
 X X X X X X X X  
 X X X X X X X X  
 (A) K X T 9 x A K J x A Q J x  
 K Q x K J T x A J T 9 A T 9 x  
 Q J x K T 9 x K Q J x K Q T 9  
 J T 9 Q T 9 x Q J T x Q T 9 x  
 K Q T 9 J T 9 x T 9 x x

**DEFENSIVE CARDING**  
 Standard: vs SUITS vs NT  
 Except     
 Upside-Down: count    
 attitude

**LENGTH LEADS:**  
 4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 Attitude vs NT

**FIRST DISCARD**  
 Lavinthal    
 Odd/Even    
**OTHER CARDING**  
 Smith Echo    
 Trump Suit Pref.    
 Foster Echo

**DESCRIBE RESPONSES/REBIDS**  
 2  \_\_\_\_\_ to \_\_\_\_\_ HCP  
 Strong  Other   
 2  Resp: Neg  Waiting   
 2  5 to 11 HCP  
 Natural: Weak  Intermediate  Strong  Conv.   
 2  5 to 11 HCP  
 Natural: Weak  Intermediate  Strong  Conv.   
 2  5 to 11 HCP  
 Natural: Weak  Intermediate  Strong  Conv.   
 2NT Force  New Suit NFX   
 Me. C. B. C.  
 2NT Force  New Suit NFX

**SPECIAL CARDING**  
 Primary signal to partner's leads  
 Attitude  Count  Suit preference

**PLEASE ASK**

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF   
 Weak Jump Shifts: In Comp.  Not in Comp.  Strong Buy, Fit PM  
 4th Suit Forcing: 1 Rd.  Game  UNUSUAL, OVER INT OVERCALL - Special Handling  
 MATHE  
 TRANS AFTER MMS OVERCALL, NEG