

**SPECIAL DOUBLES**

After Overcall: **Penalty**  \_\_\_\_\_  
Negative  thru \_\_\_\_\_ **3S**  
Responsive  : thru \_\_\_\_\_ Maximal   
Support: **Dbl.**  thru **2S** **Redbl.**   
Card-showing  Min. Offshape T/O

**SIMPLE OVERCALL**

1 level 7 to 17 HCP (usually)  
often 4 cards  very light style   
**Responses**  
New Suit: Forcing  NFConst  NF   
Jump Raise: Forcing  Inv.  Weak   
**New suit by PH = NF**

**JUMP OVERCALL**

Strong  Intermediate  Weak   
**Vul PO seat, 11-16 6 card suit**

**OPENING PREEMPTS**

Sound Light Very Light  
3/4-bids     
Conv./Resp. **V** **NV**

**DIRECT CUEBID**

OVER: Minor Major  
Natural    
Strong T/O    
Michaels    
**Min/Max Michaels**

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
**Gerber ONTO (0-1-2-3)** **3014 RKC**

**Exclusion, Specific Kings**

vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**LEADS** (circle card led, if not in bold)

versus Suits	versus Notrump
<b>X</b> x x x x	<b>x x</b> x x x x
x x x	x x x x x x
<b>A</b> K x	<b>A</b> K J x
K Q x	A J T 9
Q J x	K Q J x
J T 9	Q T 9 x
K Q T 9	J T 9 x

**LENGTH LEADS:**

4th Best vs SUITS  vs NT   
3rd/5th Best vs SUITS  vs NT   
Attitude vs NT

**Primary signal to partner's leads**

Attitude  Count  Suit preference

**SPECIAL CARDING**

**NOTRUMP OVERCALLS**

**Direct:** 15 to 18 Systems on   
Conv.  \_\_\_\_\_  
**Balancing:** 11 to 14  
Jump to 2NT: Minors  2Lowest   
Conv.  **Systems on over bal NT**

**DEFENSE VS NOTRUMP**

vs: **Strong** **Weak**  
2 **C & H** **Natural**  
2 **D & H** \_\_\_\_\_  
2 **S & H** \_\_\_\_\_  
2 **S & minor** \_\_\_\_\_  
Dbl: **Single suit** **Penalty**  
Other: **System on**

**OVER OPP'S T/O DOUBLE**

New Suit Forcing: 1 level  2 level   
Jump Shift: Forcing  Inv.  Weak   
Redouble implies no fit   
2NT Over Limit+ Limit Weak  
Majors     
Minors     
Other: \_\_\_\_\_

**VS Opening Preempts Double Is**

Takeout  thru 4H **Penalty**   
Conv. Takeout: \_\_\_\_\_  
Lebensohl 2NT Response   
Other: \_\_\_\_\_

**DEFENSIVE CARDING**

Standard: vs SUITS vs NT  
Except     
Upside-Down: count    
attitude

**FIRST DISCARD**

Lavinthal    
Odd/Even

**OTHER CARDING**

Smith Echo    
Trump Suit Pref.    
Foster Echo

**PLEASE ASK**

**NAMES**

**Prue Saunders-Katherine Ewing**

**GENERAL APPROACH**

**Two over One**

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1 **♣**  2 **♣**  **Natural 2 Bids**  **Other**  \_\_\_\_\_

**NOTRUMP OPENING BIDS**

1NT 15 to 17  
to \_\_\_\_\_  
5-card Major common   
System on over X & 2C  
2 **♣** Stayman  Puppet   
2 **♦** Transfer to **♥**  Forcing Stayman   
2 **♥** Transfer to **♠**   
2 **♠** **MSS**  
2NT **3C/3D weak**  
3 **♣** **Invite 3NT**  
3 **♦** **Invite 3NT**  
3 **♥** **Club Slam Invite**  
3 **♠** **Diam Slam Invite**  
4 **♦**, 4 **♥** Transfer  Smolen   
Lebensohl  (**3NT** denies)  
Neg. Double : \_\_\_\_\_  
Other: **Delayed Texas Trans** **Systems on over X&2C**

2NT 20 to 21

Puppet Stayman

**Transfer Responses:**

Jacoby  Texas

3 **♠** **MSS**

3NT \_\_\_\_\_ to \_\_\_\_\_

**Gambling, 4D=Slam try**

**Conventional NT Openings**

**Garbage Stayman**

**Systems on over X&2C**

**MAJOR OPENING**

Expected Min. Length 4 5  
1st/2nd    
3rd/4th

**RESPONSES**

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Conv. Raise: 2NT  3NT  Splinter   
Other: **9-11**  
1NT: Forcing  Semi-forcing   
2NT: Forcing  Inv.  to \_\_\_\_\_  
3NT: 12 to 15  
Drury : Reverse  2-Way  Fit   
Other: **On over X**

**MINOR OPENING**

Expected Min. Length 4 3 <sup>NF</sup> 0-2 Conv.  
1 **♣**      
1 **♦**

**RESPONSES**

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Forcing Raise: J/S in other minor   
Single raise  Other: **10+ Off over X&PH**  
Frequently bypass 4+   
1NT/1 **♣** 7 to 10  
2NT Forcing  Inv.  11 to 12  
3NT: 13 to 15  
Other: \_\_\_\_\_

**DESCRIBE**

**RESPONSES/REBIDS**

2 <b>♣</b> <u>21</u> to <u>+</u> HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2 <b>♦</b> Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	8 1/2 Quick Tricks Cheapest 3 bid double negative
2 <b>♦</b> <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	<b>Feature (by passed hand)</b> 2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>
2 <b>♥</b> <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>
2 <b>♠</b> <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing  2-Way NMF  \_\_\_\_\_

Weak Jump Shifts: In Comp.  Not in Comp.

4th Suit Forcing: 1 Rd.  Game  **Game at 2 level, Help Suit GT, Western Q.**

**Unusual vs Unusual, Elwood D. Spiral.**

**Against strong C, X=C, 1D=D&H, 1H=H&S, 1S=S&m, 1N=minors, 2C=C&H**

[ Ewing-Saunders ] 5/16/2016 7:44:34 PM