SPECIAL DOUBLES After Overcall: Penalty	NOTRUMP OVERCALLS Direct: 15 to 18 Systems on 1	AMES Vincent Zhu & Michael Zheng	
Negative	Conv. ☐	GENERAL APPROACH	
Card-showing Min. Offshape T/O □	Conv. DEFENSE VS NOTRUMP	Two Over One: GameForcing ✓ GameForcing Exce VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls FORCING OPENING: 1♣☐ 2♣☑ Natural 2Bids ☐	s□ Preempts□
SIMPLE OVERCALL 1 level 8 to 17 HCP (usually) often 4 cards very light style Responses New Suit: Forcing NFConst NF Jump Raise: Forcing Inv. Weak	VS: Strong 2♣ C and Higher 2♠ D and Higher 2♥ Both Majors 2♠ Spades Dbl: Long Suit Other Veak Long Suit Both Majors H and Minor S and Minor Penalty Penalty	NOTRUMP OPENING BIDS 1NT 15 to 17 to 3 Puppet 3 ♦ 55 majors 5-card Major common 3 (31) (54) 4 of bid major System on over DBL & 2c 2 \$ Stayman Puppet 2 ♦ Transfer to ♥ ✓ 4 ♦ 4 ▼ Transfer ✓	2NT _20 _ to _ 21 Puppet Stayman ✓ Transfer Responses: Jacoby ✓ Texas ✓ 3 ♠
JUMP OVERCALL Strong□ Intermediate□ Weak☑	OVER OPP'S T/O DOUBLE NewSuitForcing:1 level	Forcing Stayman ☐ Smolen ☐	Conventional NT Openings
OPENING PREEMPTS Sound Light Very Light 3/4-bids □ ☑ □ Conv./Resp.	2NT Over Limit+ Limit Weak Majors Minors Other Jordan 2NT	MAJOR OPENING Expected Min. Length 4 5 Expected Mark 1st/2nd □ ☑ 1♣	MINOR OPENING NF Min. Length 4 3 0–2 Conv.
DIRECT CUEBID OVER: Minor Major Natural □ Strong T/O □ Michaels ✓ ✓	VS Opening Preempts Double Is Takeout □ thru Penalty □ Conv. Takeout: Lebensohl 2NT Response □ Other:	3rd/4th □ ✓ RESPONSES RESPONSES Double Raise: Force □ Inv.□ Weak ✓ Double Raise: Force □ Inv.□ Weak ✓ After Overcall: Force □ Inv.□ Weak ✓ After Overcall: Force □ Inv.□ Weak ✓ Conv. Raise: 2NT ✓ 3NT □ Splinter ✓ Forcing Raise: J/S in other minor □ Other: Jacoby 2NT Single raise ✓ Other:Inverted Minor	
SLAM CONVENTIONS Gerber ☑: 4NT: Blackwood ☐ RKC ☐ 1430 ☑ Queen Ask 5NT Specific King Ask vs Interference: DOPI ☑ DEPO ☐ Level: ROPI ☑		1NT: Forcing ✓ Semi-forcing □ Frequently 2NT: Forcing □ Inv. ✓ 11 to 12 1NT/1 ♣ □ 3NT: 13 to 15 2NT Forcin	bypass 4+♦□ 6 to 10 g□ lnv.☑ 11 to 12 3 to 15
LEADS (circle card led, if not in bold versus Suits versus Notru	p vs SUITS vs NT	DESCRIBE	RESPONSES/REBIDS
XX	X X	2 ♣ 22 to + HCP Strong ✓ Other □ 2 ♦ Resp: Neg □ Waiting ✓	2H = Garbage
K Q x K J T x A J T 9 A T 9 Q J x K T 9 x K Q J x K Q T 9 J T 9 Q T 9 x Q J T x Q T 9 x K Q T 9 J T 9 x T 9 x	count 🗹 🗹	2 ♠6to11 HCP Natural: Weak ✓ Intermediate □ Strong □ Conv. □ 2 ❤6to11 HCP	Ogust 2NT Force ✓ New Suit NF□ Ogust
LENGTH LEADS: 4th Best vs SUITS⊡ vs NT 3rd/5th Best vs SUITS⊡ vs NT	FIRST DISCARD Lavinthal	Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv. ☐ 2 ♠ 6 to 11 HCP Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv. ☐	2NT Force ✓ New Suit NF□ Ogust 2NT Force ✓ New Suit NF□
Participant of the control of the co		OTHER CONV. CALLS: New Minor Forcing: ✓ 2-Way NMF□ Weak Jump Shifts: In Comp. ✓ Not in Comp. □ Unusual over Unusual 4th Suit Forcing: 1 Rd. □ Game ✓ Help Suit Game Try	
SPECIAL CARDING	☐ PLEASE ASK		