

SPECIAL DOUBLES

After Overcall: Penalty
 Negative thru _____
 Responsive : thru _____ Maximal
 Support: Dbl. thru _____ Redbl.
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing N/Const N/F
 Jump Raise: Forcing Inv. Weak
Q=LR+

JUMP OVERCALL

Strong VUL Intermediate WV Weak

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. 4C=OPT MINI-RKC
(4D over 3C)

DIRECT CUEBID

OVER: Minor Major
 Natural IC ALL
 Strong T/O
 Michaels ID
1C-2D=MAJORS vs. RKC ID. 2H=WEAK
3C=STRONG

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
1-OVER RKC

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
X X	X X X X	X X	X X X X
X X X	X X X X X	X X X	X X X X X
A (K) X	T 9 X	A K J X	A Q J X
K Q X	K J T X	A J T 9	A T 9 X
Q J X	K T 9 X	K Q J X	K Q T 9
J T 9	Q T 9 X	Q J T X	Q T 9 X
K Q T 9		J T 9 X	T 9 X X

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING **PLEASE ASK**

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv.
 Balancing: _____ to _____
 Jump to 2NT: Minors 2Lowest
 Conv.

DEFENSE VS NOTRUMP

vs:
 2♣ H+S
 2♦ 1 MAJOR or GOOD M+M
 2♥ H+MINOR
 2♠ S+MINOR
 Dbl: PEN (F THRU 2D)
 Other _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other 1M-DBL, TRF

VS Opening Preempts Double Is

Takeout thru _____ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response **DIRECT ONLY**
 Other: _____

DEFENSIVE CARDING

Standard: vs SUITS vs NT
 Except

Upside-Down:
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

NAMES BART BRAMLEY - BOB HAMMAN

GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 14+ to 17
 to _____
 5-card Major common
 System on over DBL, 2C
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (____ denies)
 2♠ RANGE ASK or CLUBS Neg. Double
 2NT PUPPET STAY. Other: _____

3♣ DIAMONDS
 3♦ GE MINORS 5-5 or 6D-4C
 3♥ 3154 or 4144
 3♠ 1354

2NT 19++ to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ BOTH MINORS

3NT _____ to _____
SOLID MAJOR
 Conventional NT Openings _____

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. MIXED
 After Overcall: Force Inv. WEAK
 Conv. Raise: 2NT 3NT Splinter
 Other: 3M-1=4LR 3M-2=3LR VOID
3M-3=4CF 3M-4=3CF
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: 45-3C NOT A CF

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv. NF
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 2D=CF 2S=SLP
 Frequently bypass 4+♦
 1NT/1♣ 6 to 10
 2NT Forcing MAY HAVE 4M
 3NT: _____ to _____
 Other: D.L.R. ID-3C=NOT A CF ID-2H=11-12 B/L or C+D

DESCRIBE

RESPONSES/REBIDS

2♣ _____ to _____ HCP
 Strong Other
 2♦ Resp: Neg Waiting

2♦ 11 to 16 HCP 45+5(6)H
 Natural: Weak Intermediate Strong Conv.
2N=ASKED MINOR 3N=NAT NF
3N=NOT SUIT TRY
 2♥ 5 to 10 HCP USUALLY 6
 Natural: Weak Intermediate Strong Conv.
 2♠ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv.
OTHER CONV. CALLS: New Minor Forcing 2-Way NMF
 Weak Jump Shifts: In Comp. Not in Comp.
 4th Suit Forcing: 1 Rd. Game