

### SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru \_\_\_\_\_  
 Responsive  : thru \_\_\_\_\_ Maximal   
**Support: Dbl.**  thru \_\_\_\_\_ **Redbl**   
 Card-showing  Min. Offshape T/O

### SIMPLE OVERCALL

1 level \_\_\_\_\_ to \_\_\_\_\_ HCP (usually)  
 often 4 cards  very light style

#### Responses

New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak

### JUMP OVERCALL

**Strong**  **Intermediate**  **Weak**

### OPENING PREEMPTS

	Sound	Light	Very	Light
3/4-bids	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Conv./Resp.	_____			

### DIRECT CUEBID

OVER: Minor Major

Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430

vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

### LEADS (circle card led, if not in bold)

versus Suits

<b>X</b> <b>X</b>	x x x <b>X</b>
x x <b>X</b>	x x x x <b>X</b>
<b>A</b> <b>K</b> x	<b>T</b> 9 x
<b>K</b> <b>Q</b> x	K <b>J</b> T x
<b>Q</b> <b>J</b> x	K <b>T</b> 9 x
<b>J</b> T 9	Q T 9 x
<b>K</b> Q T 9	

versus Notrump

<b>X</b> <b>X</b>	<b>X</b> <b>X</b> x x
<b>X</b> <b>X</b> x	x x x <b>X</b> x
<b>A</b> <b>K</b> J x	A <b>Q</b> <b>J</b> x
<b>A</b> <b>J</b> T 9	A <b>T</b> 9 x
<b>K</b> <b>Q</b> J x	<b>K</b> <b>Q</b> T 9
<b>Q</b> J T x	<b>Q</b> T 9 x
<b>J</b> T 9 x	<b>T</b> 9 x x

#### LENGTH LEADS:

4th Best	vs SUITS <input type="checkbox"/>	vs NT <input type="checkbox"/>
3rd/5th Best	vs SUITS <input type="checkbox"/>	vs NT <input type="checkbox"/>
	Attitude vs NT <input type="checkbox"/>	

### Primary signal to partner's leads

Attitude  Count  Suit preference

### NOTRUMP OVERCALLS

**Direct:** \_\_\_\_\_ to \_\_\_\_\_ Systems on   
**Conv.**  \_\_\_\_\_  
**Balancing:** \_\_\_\_\_ to \_\_\_\_\_  
 Jump to 2NT: Minors  2Lowest   
**Conv.**  \_\_\_\_\_

### DEFENSE VS NOTRUMP

**vs:** \_\_\_\_\_  
 2♣ \_\_\_\_\_  
 2♦ \_\_\_\_\_  
 2♥ \_\_\_\_\_  
 2♠ \_\_\_\_\_  
**Dbl:** \_\_\_\_\_  
**Other:** \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit

2NT Over	Limit+	Limit	Weak
<b>Majors</b>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>Minors</b>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>Other:</b>	_____		

### VS Opening Preempts Double Is

Takeout  thru \_\_\_\_\_ **Penalty**   
**Conv. Takeout:** \_\_\_\_\_  
**Lebensohl 2NT Response**   
**Other:** \_\_\_\_\_

### NAMES

### GENERAL APPROACH

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  **Natural 2 Bids**  **Other**  \_\_\_\_\_

### NOTRUMP OPENING BIDS

**1NT** \_\_\_\_\_ to \_\_\_\_\_  
 \_\_\_\_\_ to \_\_\_\_\_  
 5-card Major common   
 System on over \_\_\_\_\_  
 2♣ Stayman  Puppet   
 2♦ **Transfer to** ♥  **4♦, 4♥ Transfer**   
**Forcing Stayman**  **Smolen**   
 2♥ **Transfer to** ♠  **Lebensohl**  (\_\_\_\_denies)  
 2♠ \_\_\_\_\_ **Neg. Double:** \_\_\_\_\_  
 2NT \_\_\_\_\_ **Other:** \_\_\_\_\_

**2NT** \_\_\_\_\_ to \_\_\_\_\_

Puppet Stayman

**Transfer Responses:**

**Jacoby**  **Texas**

3♠ \_\_\_\_\_

**3NT** \_\_\_\_\_ to \_\_\_\_\_

### Conventional NT Openings

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

#### RESPONSES

Double Raise: Force  Inv.  **Weak**   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  **Splinter**   
**Other:** \_\_\_\_\_

**1NT: Forcing**  **Semi-forcing**

2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_

3NT: \_\_\_\_\_ to \_\_\_\_\_

**Drury** : **Reverse**  **2-Way**  **Fit**

**Other:** \_\_\_\_\_

### MINOR OPENING

Expected Min. Length	4	3	<sup>NF</sup> 0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

#### RESPONSES

Double Raise: Force  Inv.  **Weak**   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: **J/S in other minor**   
**Single raise**  **Other:** \_\_\_\_\_

Frequently bypass 4+♦

1NT/1♣ \_\_\_\_\_ to \_\_\_\_\_

2NT Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_

3NT: \_\_\_\_\_ to \_\_\_\_\_

**Other:** \_\_\_\_\_

### DEFENSIVE CARDING

vs SUITS vs NT

Standard:     
 Except

Upside-Down:  
 count    
 attitude

#### FIRST DISCARD

Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
Odd/Even	<input type="checkbox"/>	<input type="checkbox"/>
_____	<input type="checkbox"/>	<input type="checkbox"/>

#### OTHER CARDING

Smith Echo	<input type="checkbox"/>	<input type="checkbox"/>
Trump Suit Pref.	<input type="checkbox"/>	<input type="checkbox"/>
Foster Echo	<input type="checkbox"/>	<input type="checkbox"/>

### DESCRIBE

### RESPONSES/REBIDS

2♣ _____ to _____ HCP	
Strong <input type="checkbox"/> <b>Other</b> <input type="checkbox"/>	
2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	

2♦ _____ to _____ HCP	
Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv.</b> <input type="checkbox"/>	2NT Force <input type="checkbox"/> <b>New Suit NF</b> <input type="checkbox"/>

2♥ _____ to _____ HCP	
Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv.</b> <input type="checkbox"/>	2NT Force <input type="checkbox"/> <b>New Suit NF</b> <input type="checkbox"/>

2♠ _____ to _____ HCP	
Natural: Weak <input type="checkbox"/> <b>Intermediate</b> <input type="checkbox"/> <b>Strong</b> <input type="checkbox"/> <b>Conv.</b> <input type="checkbox"/>	2NT Force <input type="checkbox"/> <b>New Suit NF</b> <input type="checkbox"/>

**OTHER CONV. CALLS:** **New Minor Forcing:**  **2-Way NMF**  \_\_\_\_\_

Weak Jump Shifts: In Comp.  **Not in Comp.**  \_\_\_\_\_

**4th Suit Forcing:** 1 Rd.  **Game**  \_\_\_\_\_

**SPECIAL CARDING**  **PLEASE ASK**

# When attention is called to an irregularity — CALL THE DIRECTOR.

BD # PAIRS	DLR AND VUL	BD # TEAMS	VS	CONTRACT & DECLARER	PLUS	MINUS	PTS EST.	PTS.	BD # PAIRS	DLR AND VUL	BD # TEAMS	VS	CONTRACT & DECLARER	PLUS	MINUS	PTS EST.	PTS.
1	N NONE								17	N NONE							
2	E N-S								18	E N-S							
3	S E-W								19	S E-W							
4	W BOTH								20	W BOTH							
5	N N-S								21	N N-S							
6	E E-W								22	E E-W							
7	S BOTH								23	S BOTH							
8	W NONE								24	W NONE							
9	N E-W								25	N E-W							
10	E BOTH								26	E BOTH							
11	S NONE								27	S NONE							
12	W N-S								28	W N-S							
13	N BOTH								29	N BOTH							
14	E NONE								30	E NONE							
15	S N-S								31	S N-S							
16	W E-W								32	W E-W							
<b>20-PT. VP SCALE</b>									<b>30-PT. VP SCALE</b>								
<b>IMPs</b>	<b>VPs</b>	<b>IMPs</b>	<b>VPs</b>	<b>IMPs</b>	<b>VPs</b>	<b>IMPs</b>	<b>VPs</b>		<b>IMPs</b>	<b>VPs</b>	<b>IMPs</b>	<b>VPs</b>		<b>IMPs</b>	<b>VPs</b>	<b>IMPs</b>	<b>VPs</b>
0	10-10	14-16	16-4	0	15-15	9-10	24-6		33	N NONE				34	E N-S		
1-2	11-9	17-19	17-3	1	18-12	11-13	25-5		35	S E-W				36	W BOTH		
3-4	12-8	20-23	18-2	2	19-11	14-16	26-4										
5-7	13-7	24-27	19-1	3	20-10	17-19	27-3										
8-10	14-6	28 +	20-0	4	21-9	20-23	28-2										
11-13	15-5			5-6	22-8	24-27	29-1										
				7-8	23-7	28 +	30-0										

*Always Disclose, Never Abuse,  
Don't Intimidate, Practice Active Ethics*

SS1 Rev. 4-12 • Printed in USA by Baron Barclay  
Copyright© ACBL 1988-2012 • All Rights Reserved



**BARON  
BARCLAY**  
BRIDGE SUPPLY  
1-800-274-2221



Diff. in Pts.	IMPs
20-40	..... 1
50-80	..... 2
90-120	..... 3
130-160	..... 4
170-210	..... 5
220-260	..... 6

## INTERNATIONAL MATCHPOINT SCALE

Diff. in Pts.	IMPs
270-310	..... 7
320-360	..... 8
370-420	..... 9
430-490	..... 10
500-590	..... 11
600-740	..... 12

Diff. in Pts.	IMPs
750-890	..... 13
900-1090	..... 14
1100-1290	..... 15
1300-1490	..... 16
1500-1740	..... 17
1750-1990	..... 18

Diff. in Pts.	IMPs
2000-2240	..... 19
2250-2490	..... 20
2500-2990	..... 21
3000-3490	..... 22
3500-3990	..... 23
4000 and up	..... 24