SPECIAL DOUBLES After Overcall: Penalty	NOTRUMP OVERCALLS NOTRUMP OVERCALLS NAMES		
Negative ✓ thru Maximal ✓ Support: Dbl. ✓ thru 2H Redbl ✓	Conv. ✓ sandwhich by PH Balancing: 11 to 14(17) Jump to 2NT: Minors □ 2 Lowest ✓	GENERAL APPROACH Two Over One: Game Forcing ✓ Game Forcing Except When Suit Rebid □ VERY LIGHT: Openings □ 3rd Hand □ Overcalls □ Preempts □ FORCING OPENING: 1♣□ 2♣ ✓ Natural 2 Bids □ Other □	
Card-showing□ Min. Offshape T/O□	Conv. DEFENSE VS NOTRUMP		
SIMPLE OVERCALL 1 level 7 to 17 HCP (usually) often 4 cards very light style Responses New Suit: Forcing NFConst NF Jump Raise: Forcing Inv. Weak	vs: all 2♣ Majors 2♦ 1 major 2♥ H + minor 2♠ S+ minor Dbl: Pen Other	NOTRUMP OPENING 1NT 15 to 17 3 ↑ Puppet St to 3 ↑ 5/5 Minors 5-card Major common ✓ 3 ♥ 3-1-(5-4) System on over 2c, art x 2 ↑ Stayman Puppet	Puppet Stayman Transfer Responses: Jacoby Texas 3 relay to 3nt
JUMP OVERCALL Strong□ Intermediate□ Weak ———————————————————————————————————	OVER OPP'S T/O DOUBLE New Suit Forcing: 1 level 2 level Jump Shift: Forcing □ Inv. □ Weak □ Redouble implies no fit	2 ♦ Transfer to ♥ ☑ 4 ♦ , 4 ♥ Transfer to ♠ ☑ Smolen ☑ Lebensohl ☑ (Neg. Double ☑ 2NT □ Other:	gambling fast denies) Conventional NT Openings
OPENING PREEMPTS Sound Light Very Light	2NT Over Limit+ Limit Weak	MAJOR OPENING	MINOR OPENING
3/4-bids	Majors	Expected Min. Length 4 5 1st/2nd	Expected Min. Length 4 3 0−2 Conv. 1 ♣ □ ☑ □ □ 1 ♦ □ ☑ □ □
OVER: Minor Major Natural Strong T/O Michaels SLAM CONVENTIONS Gerber : 4	VS Opening Preempts Double Is Takeout Intru Penalty Penalty Conv. Takeout: Lebensohl 2NT Response Introduced Other: Transfer over 2nt overcalls ANT: Blackwood RKC 1430	RESPONSES Double Raise: Force ☐ Inv. ☐ Weak ☑ After Overcall: Force ☐ Inv. ☐ Weak ☑ Conv. Raise: 2NT ☑ 3NT ☑ Splinter ☑ Other: bergan/non standard Jacoby 1NT: Forcing ☐ Semi-forcing ☑	RESPONSES Double Raise: Force ☐ Inv. ☐ Weak ☑ After Overcall: Force ☐ Inv. ☐ Weak ☑ Forcing Raise: J/S in other minor ☑ Single raise ☑ Other: J/S = Mixed Frequently bypass 4+ ♦ ☐
Specific kings		2NT: Forcing ✓ Inv. ☐to	1NT/1 • 9-11 to 6-10
vs Interference: DOPI DEPO Level: ROPI		3NT: <u>Good to 1-4</u> Drury□: Reverse ✓ 2-Way□ Fit□	2NT Forcing Inv. 13-15 to 11-12 3NT: 16-18 to 13-15
LEADS (circle card led, if not in bold	DEFENSIVE CARDING	Other:	Other 1m-2m-4m=KC otherwise 1 over (redwood)
versus Suits versus Notru X X X X X X X X X X X X X X X X X X X X X	Standard:	2 ♣ 22 to + HCP Strong ✓ Other ○ or tric 2 ♠ Resp: Neg ○ Waiting ○ Kokis	
K Q x K J T x A J T 9 A T 9 Q J x K T 9 x K Q J x K Q T J T 9 Q T 9 x Q J T x Q T 9	Upside-Down: count description attitude description	2 to 10 HCP Natural: Weak Intermediate Strong 5 to 10 HCP	
LENGTH LEADS: 4th Best vs SUITS□ vs NT 3rd/5th Best vs SUITS vs NT	FIRST DISCARD Lavinthal □ □ Odd/Even □ □	Natural: Weak Intermediate Strong 2	
Attitude vs NT Primary signal to partner's lead Attitude \(\sigma \) Count \(\sigma \) SPECIAL CARDING	OTHER CARDING Smith Echo Trump Suit Pref. Foster Echo	OTHER CONV. CALLS: New Minor Weak Jump Shifts: In Comp. ☐ Not in 4th Suit Forcing: 1 Rd. ☐ Game ☑ U/U Fit showing jumps by passed hand or Transfers over 2nt rehids	Comp. □