



SPECIAL DOUBLES

After Overcall: **Penalty** _____
 Negative thru 4H!
 Responsive : thru 4H! Maximal
 Support: **Dbl.** thru 2H! **Redbl**
 Card-showing Min. Offshape T/O
 ELC at 2 level

SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)
 often 4 cards very light style

Responses

New Suit: Forcing NConst NF
 Jump Raise: Forcing Inv. Weak
 nsf at 1 + 3 level constructive at 2 lev

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. 3C!-3D! relay

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels
 1C!-2C! = nat 1D!-2D! natural/short D

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 5NT = specific kings

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X x x (X)X	(X)X x x
x x (X) (X)X x (X)	x (X)X (X)X
(A)K x (T)9 x	(A)K J x (A)Q J x
(K)Q x (K)J T x	(A)J T 9 (A)T 9 x
(Q)J x (K)T 9 x	(K)Q J x (K)Q T 9
(J)T 9 (Q)T 9 x	(Q)J T x (Q)T 9 x
(K)Q T 9	(J)T 9 x (T)9 (X)X

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 middle of hand 10 or 9 = 0 or 2 Attitude vs NT
 rusinow vs suit when we have shown suit

Primary signal to partner's leads

Attitude Count Suit preference

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. _____
Balancing: 11 to 16
 Jump to 2NT: Minors 2 Lowest
 Conv. 18-19 over 1M

DEFENSE VS NOTRUMP

vs: strong _____ weak _____
 2♣ majors _____ Majors _____
 2♦ one major _____ H! _____
 2♥ H! and minor _____ S! _____
 2♠ S! and minor _____ 4S! and long m _____
 Dbl: 5+m and 4M _____ 4H! and long m _____
 Other: meckwell by passed hand _____
 hamilton over nt overcall of m _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit

2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other: _____

VS Opening Preempts Double Is

Takeout thru 4H! Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

DEFENSIVE CARDING

Standard: vs SUITS vs NT
 Except
 Upside-Down: _____
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even
 upside down

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

NAMES Mitch Dunitz- Ross Grabel

GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

NOTRUMP OPENING BIDS

1NT
14 to 16 NV 3♣ _____
15 to 17 V 3♦ 5-5 minors
 5-card Major common 3♥ 3-1-(5-4)
 System on over Dble. 2♣ 3♠ 1-3-(5-4)
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (fast denies)
 2♠ side ask or C! Neg. Double
 2NT puppet Other: transfer lebensohl

2NT 19 to 20

Puppet Stayman

Transfer Responses:

Jacoby Texas

3♣ relay to 3NT then

4C! = D! 4D! = C! 4M = both

3NT _____ to _____

4 level minor pre-empt

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: mixed raises _____

1NT: Forcing Semi-forcing

2NT: Forcing Inv. _____ to _____

3NT: _____ to _____

Drury : Reverse 2-Way Fit

Other: 1M-x-3M-1 = mixed

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 1C!-2D! = mixed

Frequently bypass 4+♦

1NT/1♣ 7 to 10

2NT Forcing Inv. _____ to _____

3NT: 15 to 17

Other reverse flannery

DESCRIBE

RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	2D waiting
2♦ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	rev ogust 3m non forcing 2M force 2NT Force <input type="checkbox"/> New Suit NFO <input type="checkbox"/>
2♥ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	rev ogust 3m non forcing 2M force 2NT Force <input type="checkbox"/> New Suit NFO <input type="checkbox"/>
2♠ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	rev ogust 3m non forcing 2NT Force <input type="checkbox"/> New Suit NFO <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp. _____

4th Suit Forcing: 1 Rd. Game

xyz, xynt, vs big club x=M, nt=m, 2D! = multi, 2M = polish Transfers over 2NT
 transfers/ 1M-x, over (1m)-1M-X, unus/unus 1H!-2S! = 9-11

SPECIAL CARDING PLEASE ASK