

SPECIAL DOUBLES

After Overcall: Penalty _____
Negative thru 4H
Responsive : thru 3S Maximal
Support: Dbl. thru 2M Redbl.
Card-showing Min. Offshape T/O
Snapdragon: competitive dbls

SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NFConst. NF
Jump Raise: Forcing Inv. Weak
Jump Q = Mixed

JUMP OVERCALL

Strong Intermediate Weak
Over 1C (2+ balanced), 2D = Majors, 2C nat

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. Light fav.: 4C(4D/Clubs) = mod RKCB

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
Simple Gerber/Bwd when no agreed suit; Kickback RKCB

After Stayman and 2M response, 4C = RKCG; GSF responses-->less = better
vs Interference: DOPI DEPO Level: DOPI <=5; DEPO >5 ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
X X	X X X X
X X X X	X X X X
A K X	A K J X
K Q X	A J T 9
Q J X	K Q J X
J T 9	Q T 9 X
K Q T 9	J T 9 X
T 9 X X	T 9 X X

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Attitude vs NT

Primary signal to partner's leads
Attitude Count Suit preference

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. Direct Stayman+Xfers; Sandwich = T/O
Balancing: 11/12 to 14/15 (m/M)
Jump to 2NT: Minors 2Lowest
Conv. After 1NT balance, mod Kokish checks range

DEFENSE VS NOTRUMP

vs: All
2♣ hearts and another with both majors, we show
2♦ spades and another weaker major first
2♥ Natural
2♠ Natural
Dbl: Penalty
Other BPH, dbl = clubs or diamonds
Advancer's dbl after 2C/D = competitive

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other Xfers start at 1NT, after 11/20/21; Pts showing jump after 1C Dbl

VS Opening Preempts Double Is

Takeout thru 4S Penalty
Conv. Takeout: _____
Lebensohl 2NT Response
Other: Roman Jumps; 4NT/opp's wk 2 = Blackwood

DEFENSIVE CARDING

Standard: vs SUITS vs NT
Except
Vs NT: A asks attitude;
K asks unblock or count
Upside-Down:
count
attitude
FIRST DISCARD
Lavinthal
Odd/Even
OTHER CARDING
Smith Echo
Trump Suit Pref.
Foster Echo

PLEASE ASK

NAMES

Allan Falk & John Lusky

GENERAL APPROACH

Modified Standard American

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2Bids Other

NOTRUMP OPENING BIDS

1NT 14+ to 17
to
5-card Major common
System on over Artif. Dbl
2♣ Stayman Puppet
2♦ Transfer to ♥
Forcing Stayman
2♥ Transfer to ♠
2♠ Minor Stayman or weak Ds
2NT wk Cs or 4-4-4-1 GF
3♣ Natural invite
3♦ Natural invite
3♥ 1-3-(5-4)
3♠ 3-1-(5-4)
3H/S (3-0)-(6-4) possible
4♦, 4♥ Transfer
Smolen
Lebensohl (Fast denies)
Neg. Double 3-level
Other: 2NT rarely strong Cs or Ds

2NT 20+ or- to 21+ or-
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ Minor Suit Stayman
Smolen; 4S strong invt (4NT invt)
3NT _____ to _____
Gambling; 4D asks shortness

Conventional NT Openings
2D Walsh Relay BUPH
2NT 4S strong invt; 4NT invt

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splitter
Other: Modified Jacoby 2NT
1NT: Forcing Semi-forcing
2NT: Forcing Inv. _____ to _____
3NT: 15-16 to 4-3-3-3
Drury : Reverse 2-Way Fit
Other: After Drury, SSG between 2M and 3M; Gazzi

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: Splitter
Frequently bypass 4+♦
1NT/1♣ 8+ to 11-
2NT Forcing Inv. _____ to _____
3NT: 13/1D-15/1C to 15/1D-17/1C
Other: Transfer+Resp over 1C - Poss. 3D/2NT checkback after trf

DESCRIBE

RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ _____ to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	Cheapest 3 (or 4) 2nd neg Conope 3 Major rebid; 3NT resp solid suit (unspecific)
2♦ 5 to 11 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	RONF; 3C asks shortness; 4C Mod RKCB 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 5 to 11 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	RONF; 3C asks shortness; 4C Mod RKCB 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 5 to 11 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	RONF; 3C asks shortness; 4C Mod RKCB 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF
Weak Jump Shifts: In Comp. Not in Comp. Fit showing jumps BPH
4th Suit Forcing: 1 Rd. Game RUPH: XYZ by resp after 1C-Txfr; Unusual v 2 suiters
Soloway jump shifts at 2-level; Wolff Signoff; Ingberman after reverse; Mitchell Stayman v NT overcall
JS at 3 level invt (-8--11, 6+ cd suit); "Serious" 3NT; Last Train; Mathe vs Strong 1C; 2C/1M=2+ GF (2D/H = 5+)