SPECIAL DOUBLES	SPECIAL DOUBLES NOTRUMP OVERCALLS NAMESbob thomson & Mark Ralph			
After Overcall: Penalty	Direct: 15 to 18 Systems on □	GENERAL APPROACH		
Negative ✓ thru4H	Conv.	GENERAL APPROACH		
Responsive: Thru3S Maximal	Balance: 11 to 16	Two Over One: Game Forcing ☑ Game Forcing Except When Suit Rebid □		
Support: Dbl ☑ thru3H Rdbl ☑	Jump to 2NT: Minors ☐ 2 Lowest ✓	VERY LIGHT: Openings   3rd Hand  Overcalls  Preempts		
Card-showing   Min. Offshape T/O	Conv	FORCING OPENING: 1. 2. Natural 2 Bids Other		
snap dragon	DEFENSE VS NOTRUMP	NOTRUMP OPENING BIDS		
SIMPLE OVERCALL	vs:strong >15 weak <15	1NT	3♣ 5-5 Maj invite	2NT 19+ to 21
1-level 7 to 20 HCP (usually)	2♣ &higher one suit	****		·
Often 4 cards	2♦ &higher majors	<u>14+</u> to <u>17</u>	3♦ 5-5 m forcing	Puppet Stayman
Responses	2♥nat &minor	to	3 <b>∀</b> <u>3-1-4/5</u>	Transfer Responses:
New Suit: Forcing ☐ NFConst ☑ NF ☐	2 <u>♦</u> nat &minor	5-Card Major Common 🗹	3 <b>♠</b> <u>1-3-5/4</u>	Jacoby 🗹 Texas 🗸
Jump Raise: Forcing  ☐ Inv.  ☐ Weak  ☑ JQ = mixed rz 2N=4C Lrz	DblMaj's or 1minr penalites	System On Over2C/dble		3♠ relay to 3N
	Other:	2♣ Stayman ☑ Puppet □		
JUMP OVERCALL		2♦ Transfer to ♥ ☑	4♦, 4♥ Transfer ✓	3NT to
Strong ☐ Intermediate ☐ Weak ☑ Ogust	OVER OPP'S T/O DOUBLE	Forcing Stayman	Smolen 🗹	Gambling
	New Suit Forcing: 1-level   2-level	2♥ Transfer to ♠ ☑	Lebensohl ☑ ( fast denies)	Conventional NT Openings
OPENING PREEMPTS	Redouble implies no fit   2NT Over Limit + Limit Weak	2♠ trf to 3C	Negative Double ☑ 3S	
Sound Light Very Light 3/4-bids □ ✓ □	Majors	2NTTrf to 3D	Dont Runouts	
Conv./Resp.	Minors 🔽 🗆	MAJOR OPENING	l l	MINOR OPENING
DIRECT CUEBID	Other:	Expected Min. Length 4 5	Expected Min. L	ength 4 3 NF 0-2 Conv.
Over: Minor Major	VS OPENING PREEMPT DOUBLE IS	1st/2nd □ 🔽	1♣	
Natural	Takeout   thru4H  Penalty   Penalty	3rd/4th □ 🔽	1 <b>♦</b>	
Strong T/O	Conv. Takeout:	RESPONSES		RESPONSES
Michaels 🗸 🗸	Lebensohl 2NT Response 🗸	Double Raise: Force ☐ Inv. ☑ Weak ☐ Double Raise: Force ☐ Inv. ☐ Weak ☑		
3m=Nat 3M nt ask Other:		After Overcall: Force 🗌 Inv. 🗌 Weak	After Overcall: F	orce 🗌 Inv. 🗌 Weak 🗹
SLAM CONVENTIONS Gerber 🗹 4NT: Blackwood 🗌 RKC 🗹 1430 🗍		Conv. Raise: 2NT 2 3NT Splinter	_	/S in other minor
		Other: 3N = good rz to four	Single raise 🗸 C	
		1NT: Forcing ☐ Semi-forcing ☑		
vs. Interference: DOPI ☑ DEPO ☑ Level:ROPI □		2NT: Forcing  Invto	1NT/1 <b>.</b> :6 to10	
LEADS (click card led, if not in bold)	DEFENSIVE CARDING	3NT:to		
versus Suits versus Notrump	vs Suits vs NT		· · ·	
	Standard:	Other: On over dble & 1S	Other:	
	Except	DESCRIBI		RESPONSES/REBIDS
A K x 10 9 x A K J x A Q J x		2 <u>♦?</u> to <u>40</u> HCP	Ko	okish
<b>K</b> Q x	Upside-Down Count	Strong Other		
	Upside-Down Attitude 🔽 🔽 FIRST DISCARD	2♦ Response: Neg   Waiting		
I	Lavinthal	2+5 to 11 HCP		gust
	Odd/Even	Natural: Weak Intermediate S	,	IT Force   New Suit NF   ■
4th Best vs Suits 🗌 vs NT 🗸	ā ā	2 to 11 HCP Ogust		
3rd/5th Best vs Suits ✓ vs NT ☐	OTHER CARDING	Natural: Weak ☑ Intermediate ☐ Strong ☐ Conv ☐ 2NT Force ☑ New Suit NF ☐		
Attitude vs N1	Smith Echo	2 ± 5 to 11 HCP Ogust Natural: Weak ▼ Intermediate □ Strong □ Conv □ 2NT Force ▼ New Suit NF □		
	Trump Suit Pref.			
Attitude 🛮 Count 🗌 Suit Preference 📗 Foster Echo 📗 🖂 OTHER CONV CALLS: New Minor Forcing 🖂 2-Way NMF 🗀 xyz (off in comp)				
SPECIAL CARDING □ PLEASE ASK		Weak jump shifts: In Comp. □ Not In Comp. □Fit jumps in comp & passed han  4th Suit Forcing: 1 Round □ To Game ☑  Uns vs Uns 1x-3y natural and invite Wolff Relay		
		-		

Software by Bridge Base Online, LLC. - www.bridgebase.com