

**SPECIAL DOUBLES**  
 After Overcall: Penalty  \_\_\_\_\_  
 Negative  thru \_\_\_\_\_  
 Responsive:  thru \_\_\_\_\_ Maximal   
 Support: Dbl  thru not 1NT \_\_\_\_\_ Rdbl   
 Card-showing  Min. Offshape T/O

**SIMPLE OVERCALL**  
 1-level 7 to 17 HCP (usually)  
 Often 4 cards  Very light style   
**Responses**  
 New Suit: Forcing  NF Const  NF   
 Jump Raise: Forcing  Inv.  Weak   
 suits at 1 and 3 level F1

**JUMP OVERCALL**  
 Strong  Intermediate  Weak

**OPENING PREEMPTS**  
 Sound  Light  Very Light   
 3/4-bids   
 Conv./Resp. 4C special rkcb

**DIRECT CUEBID**  
 Over: Minor  Major   
 Natural   
 Strong T/O   
 Michaels    
 2D over 1m Majors. 2C natural

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430

vs. Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

LEADS (click card led, if not in bold)		DEFENSIVE CARDING	
versus Suits	versus Notrump	vs Suits	vs NT
x x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
<b>A</b> K x	<b>10</b> 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9		J 10 9 x	10 9 8 x

**Length Leads:**  
 4th Best vs Suits  vs NT   
 3rd/5th Best vs Suits  vs NT   
 Attitude vs NT

**OTHER CARDING**  
 Smith Echo    
 Trump Suit Pref.   
 Foster Echo

**SPECIAL CARDING**  PLEASE ASK

**NOTRUMP OVERCALLS**  
 Direct: 15 to 18 Systems on   
 Conv. \_\_\_\_\_  
 Balance: 11 to 15  
 Jump to 2NT: Minors  2 Lowest   
 Conv. \_\_\_\_\_

**DEFENSE VS NOTRUMP**  
 vs: all \_\_\_\_\_  
 2♣ Majors \_\_\_\_\_  
 2♦ D and Major \_\_\_\_\_  
 2♥ natural \_\_\_\_\_  
 2♠ natural \_\_\_\_\_  
 Dbl good hand up \_\_\_\_\_  
 Other: ph x=C+M \_\_\_\_\_

**OVER OPP'S T/O DOUBLE**  
 New Suit Forcing: 1-level  2-level   
 Redouble implies no fit   
 2NT Over Limit + Limit Weak  
 Majors     
 Minors     
 Other: transfer from 1N+

**VS OPENING PREEMPT DOUBLE IS**  
 Takeout  thru \_\_\_\_\_ Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: Leaping Michaels \_\_\_\_\_

**GENERAL APPROACH**  
**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other

**NOTRUMP OPENING BIDS**  
 1NT \_\_\_\_\_  
 14+ to 17 \_\_\_\_\_  
 to \_\_\_\_\_  
 5-Card Major Common   
 System On Over art x 2c \_\_\_\_\_  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥   
 Forcing Stayman   
 2♥ Transfer to ♠   
 2♠ size or C \_\_\_\_\_  
 2NT Diam bid=like \_\_\_\_\_

3♣ puppet stayman \_\_\_\_\_  
 3♦ minors \_\_\_\_\_  
 3♥ short 3oM \_\_\_\_\_  
 3♠ short 3oM \_\_\_\_\_  
 special smolen stuff \_\_\_\_\_  
 4♦, 4♥ Transfer   
 Smolen   
 Lebensohl  (tr denies)  
 Negative Double  \_\_\_\_\_  
 baze \_\_\_\_\_

2NT 20 to 21 \_\_\_\_\_  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3♠ minor suit stayman \_\_\_\_\_  
 3NT \_\_\_\_\_ to \_\_\_\_\_  
**Conventional NT Openings**

**MAJOR OPENING**  
 Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th    
**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: mixed double raise \_\_\_\_\_  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
 Drury  : Reverse  2-Way  Fit   
 Other: transfers after 2S rev \_\_\_\_\_

**MINOR OPENING**  
 Expected Min. Length 4 3 NF 0-2 Conv.  
 1♣      
 1♦      
**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: mixed \_\_\_\_\_  
 Frequently bypass 4+♦   
 1NT/1♠: 7 to 10 \_\_\_\_\_  
 2NT: Forcing  Inv.  to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
 Other: invitational jump shift \_\_\_\_\_

**DESCRIBE**  
 2♣ to \_\_\_\_\_ HCP strong \_\_\_\_\_  
 Strong  Other   
 2♦ Response: Neg  Waiting

**RESPONSES/REBIDS**  
 2♥ 11 to 15 HCP 4S 5+H \_\_\_\_\_  
 Natural: Weak  Intermediate  Strong  Conv   
 2♥ 5 to 10 HCP \_\_\_\_\_  
 Natural: Weak  Intermediate  Strong  Conv   
 2♠ 5 to 10 HCP \_\_\_\_\_  
 Natural: Weak  Intermediate  Strong  Conv

2H very weak \_\_\_\_\_  
 kokish 3C switch \_\_\_\_\_  
 2nt asks shortness. \_\_\_\_\_  
 2NT Force  New Suit NF   
 3C best D ok M bad oM4 \_\_\_\_\_  
 2NT Force  New Suit NF   
 3NT shows good suit \_\_\_\_\_  
 2NT Force  New Suit NF

**OTHER CONV CALLS:** New Minor Forcing  2-Way NMF  2C relays 2D \_\_\_\_\_  
 Weak jump shifts: In Comp.  Not In Comp.   
 4th Suit Forcing: 1 Round  To Game