

SPECIAL DOUBLES
 After Overall: Penalty
 Negative thru 1C (1S) x = 3-4H
 Responsive: thru _____ Maximal
 Support: Dbl thru 2 of suit _____ Rdbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv. Takeout over a Minor (6-15) _____
 Balance: 11 to 14 _____
 Jump to 2NT: Minors 2 Lowest
 Conv. Standard 1N/Major _____

DEFENSE VS NOTRUMP
 vs: Strong _____ Weak _____
 2♠ Majors _____
 2♦ One Major _____
 2♥ +Minor _____
 2♣ +Minor _____
 Dbl 5m / 4M _____ 14+ _____
 Other: _____

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over _____ Limit + _____ Limit _____ Weak _____
 Majors _____
 Minors _____
 Other: Transfers (1N --> 2 suit) _____

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 7H _____ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: Leaping Michaels _____

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Non-Serious 3S and 3N / Kickback _____

vs. Interference: DOPI DEPO Level: _____ ROPI

LEADS (click card led, if not in bold)		DEFENSIVE CARDING	
versus Suits	versus Notrump	Standard:	vs Suits vs NT
X x	x x X x	Standard: <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
x x X	x x x X	Except <input type="checkbox"/>	
A K x	A K J x	A/Q = ask attitude / NT	
K Q x	A J 10 9	Upside-Down Count <input type="checkbox"/>	<input type="checkbox"/>
Q J x	A 10 9 8	Upside-Down Attitude <input type="checkbox"/>	<input type="checkbox"/>
J 10 x	K Q J x	FIRST DISCARD	
K Q 10 9	K 10 9 x	Lavinthal <input type="checkbox"/>	<input type="checkbox"/>
	Q 10 9 x	Odd/Even <input type="checkbox"/>	<input type="checkbox"/>
		OTHER CARDING	
		Smith Echo <input type="checkbox"/>	<input checked="" type="checkbox"/>
		Trump Suit Pref. <input type="checkbox"/>	<input type="checkbox"/>
		Foster Echo <input type="checkbox"/>	<input type="checkbox"/>

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT
 Rusinow (4+ vs NT) _____

Primary signal to partner's leads
 Attitude Count Suit Preference

SPECIAL CARDING PLEASE ASK

NAMES Andrew / Phil

GENERAL APPROACH
 Martian Standard (Fantunes Variant) _____
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♠ Natural 2 Bids Other 1 bids unlim.(11+)

NOTRUMP OPENING BIDS
 1NT _____
 14 to 16 _____
 15 to 17 _____
 5-Card Major Common
 System On Overx, 2C, 3C _____
 2♠ Stayman Puppet
 2♦ Transfer to ♥
 Forcing Stayman
 2♥ Transfer to ♠
 2♣ Clubs/range _____
 2NT Puppet Stayman _____

3♠ Diamonds _____
 3♦ 55 minors GF _____
 3♥ 31(54) _____
 3♣ 13(54) _____
 Transfer Lebensohl _____
 Rev Baze _____
 4♦, 4♥ Transfer
 Smolen
 Lebensohl (_____ denies)
 Negative Double 3S _____

2NT 20 to 21 _____
 Puppet Stayman
 Transfer Responses:
 Jacoby Texas
 3♣ _____
 3NT _____ to _____
 Strong 4 of a Major _____
 Conventional NT Openings _____

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 11+, unlimited _____
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: 1H-1S = F1NT _____

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4+♦
 1NT/1♣: 10 to 12 _____
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Other: 1C may incl. 5M332 (11+) _____

DESCRIBE
 2♣ 9 to 13 HCP
 Strong Other
 2♦ Response: Neg Waiting
 2♥ 9 to 13 HCP
 Natural: Weak Intermediate Strong Conv
 2♠ 9 to 13 HCP
 Natural: Weak Intermediate Strong Conv
 2♣ 9 to 13 HCP Sound Weak 2
 Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS
 2D = GF Relay _____
 2N = GF Relay _____
 2NT Force New Suit NF
 2N = GF Relay _____
 2NT Force New Suit NF
 2N = GF Relay _____
 2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp. Jump shifts fitted over major
 4th Suit Forcing: 1 Round To Game
 Unusual/Unusual (Lower = 4th suit), Michaels Defense _____
 Multi Landy/1N overcall/1C _____

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