

### SPECIAL DOUBLES

After Overcall: Penalty  \_\_\_\_\_  
 Negative  thru 4H  
 Responsive  : thru 3 Maximal   
 Support: Dbl.  thru 3 Redbl.   
 Card-showing  Min. Offshape T/O   
 Equal level conversion after 1M-Dbl-x-2C (2D)

### SIMPLE OVERCALL

1 level 7 to \_\_\_\_\_ HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NF Const  NF   
 Jump Raise: Forcing  Inv.  Weak   
 JS = fit showing

### JUMP OVERCALL

Strong  Intermediate  Weak

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. position & vulnerability

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels

### NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on   
 Conv.   
 Balancing: 11 to 16  
 Jump to 2NT: Minors  2 Lowest   
 Conv.  After 1X-P-1Y, 1NT T.O. BPH

### DEFENSE VS NOTRUMP

vs: Weak (< or = 15)	Strong
2♣ majors	majors
2♦ 1 major	1 major
2♥ H + minor	H + minor
2♠ S + minor	S + minor
Dbl: 15+	4 M + 5(+) m
Other	

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other: BUPH transfers after 1M-Dbl

### VS Opening Preempts Double Is

Takeout  thru \_\_\_\_\_ Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: leaping Michaels

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430

vs Interference: DOPI  DEPO  Level: DOPI < or = 5 of our suit ROPI

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
<b>X X</b> <b>X X X X</b> <b>X X</b> <b>X X X X</b>	<b>X X X X</b> <b>X X X X</b>
<b>X X X</b> <b>X X X X</b> <b>X X X</b> <b>X X X X</b>	<b>X X X X</b> <b>X X X X</b>
<b>A K x</b> <b>T 9 x</b> <b>A K J x</b> <b>A Q J x</b>	<b>A Q J x</b> <b>A T 9 x</b>
<b>K Q x</b> <b>K J T x</b> <b>A J T 9</b> <b>A T 9 x</b>	<b>A T 9 x</b> <b>A T 9 x</b>
<b>Q J x</b> <b>K T 9 x</b> <b>K Q J x</b> <b>K Q T 9</b>	<b>K Q T 9</b> <b>K Q T 9</b>
<b>J T 9</b> <b>Q T 9 x</b> <b>Q J T x</b> <b>Q T 9 x</b>	<b>Q T 9 x</b> <b>Q T 9 x</b>
<b>K Q T 9</b>	<b>J T 9 x</b> <b>T 9 x x</b>

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 Attitude vs NT

### Primary signal to partner's leads

Attitude  Count  Suit preference

### SPECIAL CARDING

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### DEFENSIVE CARDING

Standard:  vs SUITS vs NT   
 Except

Upside-Down: count  attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even

### OTHER CARDING

Smith Echo    
 Trump Suit Pref.    
 Foster Echo

### PLEASE ASK

NAMES **DAVID YANG & ALLAN FALK**

### GENERAL APPROACH

Standard American 5-card majors

Two Over One: Game Forcing  Game Forcing Except When Suit Rebid   
 VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts   
 FORCING OPENING: 1♣  2♣  Natural 2 Bids  Other

### NOTRUMP OPENING BIDS

1NT 14+ to 17  
 3♣ Puppet Stayman  
 3♦ 5+/-5+ minors GF  
 3♥ 3=1-(5-4)  
 3♠ 1=3-(5-4)  
 5-card Major common   
 System on over \_\_\_\_\_  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥  Forcing Stayman   
 2♥ Transfer to ♠  Smolen   
 2♠ Size ask or clubs  
 2NT Diamonds  
 4♦, 4♥ Transfer   
 Lebensohl  (Fast denies)  
 Neg. Double   
 Other: Transfer lebensohl

2NT 20 to 21

Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3♠ Minor Suit Stayman - Moves 3NT  
 then 4m natural, 4M shortness

3NT \_\_\_\_\_ to \_\_\_\_\_  
 Gambling (no side A or K 1st or 2nd)

### Conventional NT Openings

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input checked="" type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: 1M-3M = Mixed; 1M-2NT = Limit +  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
 Drury : Reverse  2-Way  Fit   
 Other: 3-level JS BUPH = nat. invit. but NF

### MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: 2S = mixed raise  
 Frequently bypass 4+♦   
 1NT/1♣ 6 to 10  
 2NT Forcing  Inv.  10 to 12  
 3NT: 13 to 15  
 Other: 2H = Rev. Flannery (4+5+5+5+9 HCP)

### DESCRIBE

### RESPONSES/REBIDS

2♣ _____ to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	cheaper minor 2nd neg <small>Mod. Koksil (20-22+2+25 forced 3C+ms. 3mcls)</small>
2♦ 4 to 10 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	4C = RKCB 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 4 to 10 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	4C = RKCB 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 4 to 10 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	4C = RKCB 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF  over 1NT rebid.  
 Weak Jump Shifts: In Comp.  Not in Comp.   
 4th Suit Forcing: 1 Rd.  Game  Woolsey vs Strong 1C (see 1NT)  
 Ingberman after reverse: transfers after 2NT rebid; Fit showing jump in comp or BPH;