



### SPECIAL DOUBLES

After Overcall: **Penalty** ☐ \_\_\_\_\_  
Negative ☐ thru 4H  
Responsive ☐ : thru 4H Maximal ☐  
**Support:** Dbl. ☐ thru 2H Redbl ☐  
Card-showing ☐ Min. Offshape T/O ☐

### SIMPLE OVERCALL

1 level 7 to 16 HCP (usually)  
often 4 cards ☐ very light style ☐  
**Responses**  
New Suit: Forcing ☐ NFConst ☐ NF ☐  
Jump Raise: Forcing ☐ Inv. ☐ Weak ☐

### JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☐

### OPENING PREEMPTS

Sound Light Very Light  
3/4-bids ☐ ☐ ☐  
Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER:	Minor	Major
Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>

**SLAM CONVENTIONS** Gerber ☐: 4NT: Blackwood ☐ RKC ☐ 1430 ☐

vs Interference: DOPI ☐ DEPO ☐ Level: 5 of trump suit+ ROPI ☐

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
<b>x x</b> x x (x) x	<b>x x</b> x (x) x x
x x (x) x x x x (x)	x x x x (x) x (x) x
(A) K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

### LENGTH LEADS:

	vs SUITS	vs NT
4th Best	<input type="checkbox"/>	<input type="checkbox"/>
3rd/5th Best	<input type="checkbox"/>	<input type="checkbox"/>
Attitude	<input type="checkbox"/>	<input type="checkbox"/>

**Primary signal to partner's leads**

Attitude ☐ Count ☐ Suit preference ☐

### SPECIAL CARDING

### NOTRUMP OVERCALLS

**Direct:** 15 to 18 Systems on ☐  
**Conv.** ☐ \_\_\_\_\_  
**Balancing:** 12 to 15  
Jump to 2NT: Minors ☐ 2 Lowest ☐  
**Conv.** ☐ \_\_\_\_\_

### DEFENSE VS NOTRUMP

**vs:** \_\_\_\_\_  
2 ☐ one suiter \_\_\_\_\_  
2 ☐ Majors \_\_\_\_\_  
2 ☐ H and minor \_\_\_\_\_  
2 ☐ S and minor \_\_\_\_\_  
Dbl: Values \_\_\_\_\_  
Other: \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐  
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐  
Redouble implies no fit ☐

2NT Over	Limit+	Limit	Weak
Majors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### VS Opening Preempts Double Is

Takeout ☐ thru 4S Penalty ☐  
Conv. Takeout: \_\_\_\_\_  
Lebensohl 2NT Response ☐  
Other: \_\_\_\_\_

### DEFENSIVE CARDING

Standard: ☐ vs SUITS ☐ vs NT ☐  
Except ☐

### Upside-Down:

	count	attitude
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### FIRST DISCARD

Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
Odd/Even	<input type="checkbox"/>	<input type="checkbox"/>

### OTHER CARDING

Smith Echo	<input type="checkbox"/>	<input type="checkbox"/>
Trump Suit Pref.	<input type="checkbox"/>	<input type="checkbox"/>
Foster Echo	<input type="checkbox"/>	<input type="checkbox"/>

### PLEASE ASK

**NAMES** Howard & Karen Allison

### GENERAL APPROACH

2 over 1 GF

**Two Over One:** Game Forcing ☐ Game Forcing Except When Suit Rebid ☐

**VERY LIGHT:** Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐

**FORCING OPENING:** 1 ☐ 2 ☐ Natural 2 Bids ☐ Other ☐ \_\_\_\_\_

### NOTRUMP OPENING BIDS

1NT	2NT
<u>15</u> to <u>17</u>	<u>20</u> to <u>21</u>
to _____	Puppet Stayman <input type="checkbox"/>
5-card Major common <input type="checkbox"/>	<b>Transfer Responses:</b>
System on over <u>X, 2</u>	Jacoby <input type="checkbox"/> Texas <input type="checkbox"/>
2 <input type="checkbox"/> Stayman <input type="checkbox"/> Puppet <input type="checkbox"/>	3 <input type="checkbox"/> MSS
2 <input type="checkbox"/> <u>Transfer to</u> <input type="checkbox"/>	3NT <u>1st</u> to <u>2nd</u>
Forcing Stayman <input type="checkbox"/>	gambling no side A or K
2 <input type="checkbox"/> <u>Transfer to</u> <input type="checkbox"/>	<b>Conventional NT Openings</b>
2 <input type="checkbox"/> <u>Range ask/C</u>	Neg. Double <input type="checkbox"/>
2NT <u>Minor bust or D</u>	Other: _____

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Conv. Raise: 2NT ☐ 3NT ☐ Splinter ☐  
Other: Jacoby \_\_\_\_\_  
1NT: Forcing ☐ Semi-forcing ☐  
2NT: Forcing ☐ Inv. ☐ \_\_\_\_\_ to \_\_\_\_\_  
3NT: \_\_\_\_\_ to \_\_\_\_\_  
Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐  
Other: 3 lower = nat, inv \_\_\_\_\_

### MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1 <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1 <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Forcing Raise: J/S in other minor ☐  
Single raise ☐ Other: \_\_\_\_\_  
Frequently bypass 4+ ☐  
1NT/1 ☐ 6 to 10  
2NT Forcing ☐ Inv. ☐ 11 to 12  
3NT: 13 to 15  
Other double js = splinter

### DESCRIBE

### RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2 <input type="checkbox"/> _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> strong, ART 2 <input type="checkbox"/> Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	
2 <input type="checkbox"/> <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Feature/Macabe 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2 <input type="checkbox"/> <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Feature/Macabe 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2 <input type="checkbox"/> <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Feature/Macabe 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing: ☐ 2-Way NMF ☐ xyz

Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐

4th Suit Forcing: 1 Rd. ☐ Game ☐ Unusual vs Unusual