SPECIAL DOUBLES  After Overcall: Penalty	NOTRUMP OVERCALLS  Direct: 15 to 18 Systems on ■	NAMEC M: -11 D: -1- 9- 11 1 -11 2/2/2022		
Negative ■ thru 4 ▼         Responsive ■ : thru 4 ▼ Maximal □         Support: Dbl. ■ thru 2 ▼ Redbl □	Conv.□  Balancing: 10 to 16  Jump to 2NT: Minors□ 2 Lowest■	GENERAL APPROACH  2 over 1  Two Over One: Game Forcing ■ Game Forcing ExceptWhen Suit Rebid □		
Card-showing ■ Min. Offshape T/0 □ XX adv after neg*=9+HCP w 2 TR	Conv.□ Range Stayman  DEFENSE VS NOTRUMP	VERY LIGHT: Openings□       3rd Hand□       Overcalls□       Preempts□         FORCING OPENING: 1♣□       2♣■       Natural 2 Bids□       Other□		
SIMPLE OVERCALL  1 level 7 to 18 HCP (usually) often 4 cards very light style Responses  New Suit: Forcing NFConst NF□  Jump Raise: Forcing Inv.□ Weak  Jump Q =MR; NSF@1L;NFconst2L	vs:         Strong         Weak (LT 15)           2♣         C+1         1 suit           2♦         D+M         M           2♥         H         H+m           2♠         S         S+m           Dbl:         1m or 2M         Penalty           Other 1m (1NT) 2C=M/U; 2D=M/E	NOTRUMP OPENING BIDS  1NT  14+ to 17		
JUMP OVERCALL	OVER OPP'S T/O DOUBLE	Forcing Stayman Smolen		
Strong ☐ Intermediate ■ Weak ■ Intermediate if VUL	New Suit Forcing: 1 level ■ 2 level ☐ Jump Shift: Forcing ☐ Inv. ☐ Weak ■	2 ♥ Transfer to ♠ ■ Lebensohl ■ (fast_denies) Conventional NT Openings 2 ♠ MSS (wk or st) Neg. Double ■:3S		
OPENING PREEMPTS	Redouble implies no fit ☐	2NT 3m=wk,3M=st; Other: 3d=GI		
Sound Light Very Light	2NT Over Limit+ Limit Weak Majors □ □	MAJOR OPENING	MINOR OPENING NF	
3/4-bids	Minors □ □ Other	Expected Min. Length 4 5 1st/2nd DR= <inv 3rd="" 4th<="" td=""><td>Expected Min. Length 4 3 0−2 Conv 1 ♣ □ ■ □ □ 1 ♦ □ ■ □</td></inv>	Expected Min. Length 4 3 0−2 Conv 1 ♣ □ ■ □ □ 1 ♦ □ ■ □	
OVER: Minor Major Natural  Strong T/O  Michaels	VS Opening Preempts Double Is Takeout ■ thru _4♠ Penalty □ Conv. Takeout: Lebensohl 2NT Response ■ Other: LEB BUPH Majors only	RESPONSES  Double Raise: Force □ Inv. □ Weak □  After Overcall: Force □ Inv. □ Weak ■  Conv. Raise: 2NT ■ 3NT □ Splinter ■  Other: Jacoby; LR = 3D;	RESPONSES  Double Raise: Force ☐ Inv. ■ Weak ☐  After Overcall: Force ☐ Inv. ☐ Weak ■  Forcing Raise: J/S in other minor ■  Single raise ☐ Other:	
SLAM CONVENTIONS Gerber□: 4NT: Blackwood□ RKC■ 1430■		1NT: Forcing ■ Semi-forcing □  2NT: Forcing □ Inv.□to  3NT:to	Frequently bypass $4+ \blacklozenge \blacksquare$ 1NT/1 $\clubsuit$ 8 to 10  2NT Forcing $\blacksquare$ Inv. $\blacksquare$ 11 to 12	
vs Interference: DOPI■ DEPO■ Level: <u>5 trump suit+</u> ROPI□  LEADS (circle card led, if not in bold)  Versus Suits   versus Notrump   vs SUITS vs NT		Drury ■: Reverse ■ 2-Way ☐ Fit ■ Other: SJ = inv BUPH & FIT BPH 1M 1N 2N Transfers	3NT: 13 to 15 Other sing Jump=INV; dbl Jump=SPI	
versus Suits versus Notru  x x x x x x x x x  A)K x T 9 x  versus Notru  x x x x x x x x  X x x x x x x x  A K J x A Q x	X X Standard: ■ ■ X X X	toHCP	SCRIBE RESPONSES/REBIDS	
$\mathbf{K} \mathbf{Q} \mathbf{X}  \mathbf{K} \mathbf{J} \mathbf{T} \mathbf{X}  \mathbf{A} \mathbf{J} \mathbf{T} 9  \mathbf{A} \mathbf{T} 9$		2 ♦	3C=Gd; 3D=Bd	
QJX KT9X KQJX KQJ	g count ■ □	Natural: Weak ■ Intermediate □ Strong □		
JT9 QT9x QJTx QT9 KQT9 JT9x T9x		2 ♥5to10HCP	3C=B;3D=M;3Suit=W	
	FIRST DISCARD	Natural: Weak ■ Intermediate □ Strong □	Conv. ☐ 2NT Force ■ New Suit NF☐	
<b>LENGTH LEADS:</b> 4th Best vs SUITS□ vs N7	Lavinthal □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □	2 <b>A</b> 5to10HCP	3C=B;3D=M;3Suit=W	
3 rd/5th Best vs SUITS vs NT $K = power lead vs NT$ Attitude vs NT	UDCA  OTHER CARDING	•	r Forcing: ☐ 2-Way NMF ■ 2C relay 2D	
Primary signal to partner's lead Attitude ■ Count ☐ Suit preference		Weak Jump Shifts: In Comp. ■ Not in Comp. □  4th Suit Forcing: 1 Rd. □ Game ■ U vs U (lo for lo; hi for hi)  Wolff S/O; 1M (2M): transfers - lower for lower		
SPECIAL CARDING 🗀 PLEASE ASK		Over strong C: *=M, NT=m;;Q bid =NT		
ast modified: Mar 03 2022 15:28		1M (*) 1under=GR		