



### SPECIAL DOUBLES

After Overcall: **Penalty** ☐ \_\_\_\_\_  
Negative ☐ thru 2♠  
Responsive ☐ : thru 2♠ Maximal ☐  
**Support:** Dbl. ☐ thru Redbl ☐  
Card-showing ☐ Min. Offshape T/O ☐

### SIMPLE OVERCALL

1 level 6 to 17 HCP (usually)  
often 4 cards ☐ very light style ☐  
**Responses**  
New Suit: Forcing ☐ NFConst ☐ NF ☐  
Jump Raise: Forcing ☐ Inv. ☐ Weak ☐

### JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☐

### OPENING PREEMPTS

Sound Light Very Light  
3/4-bids ☐ ☐ ☐  
Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER:	Minor	Major
Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>

**SLAM CONVENTIONS** Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐

vs Interference: DOPI ☐ DEPO ☐ Level: \_\_\_\_\_ ROPI ☐

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
<b>x x</b> x(x)x x	<b>x x</b> x(x)x(x)
x(x)x(x) x(x)x x x	x(x)x(x) x(x)x(x)x
(A)K x T 9 x	(A)K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

### LENGTH LEADS:

	vs SUITS	vs NT
4th Best	<input type="checkbox"/>	<input type="checkbox"/>
3rd/5th Best	<input type="checkbox"/>	<input type="checkbox"/>
Attitude	<input type="checkbox"/>	<input type="checkbox"/>

**Primary signal to partner's leads**

Attitude ☐ Count ☐ Suit preference ☐

### NOTRUMP OVERCALLS

**Direct:** 15 to 18 Systems on ☐  
**Conv.** ☐ \_\_\_\_\_  
**Balancing:** 12 to 15  
Jump to 2NT: Minors ☐ 2 Lowest ☐  
**Conv.** ☐ \_\_\_\_\_

### DEFENSE VS NOTRUMP

vs: Str/Wk \_\_\_\_\_  
2♣ natural \_\_\_\_\_  
2♦ natural \_\_\_\_\_  
2♥ natural \_\_\_\_\_  
2♠ natural \_\_\_\_\_  
Dbl: penalty \_\_\_\_\_  
Other \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐  
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐  
Redouble implies no fit ☐  
**2NT Over Limit+ Limit Weak**  
Majors ☐ ☐ ☐  
Minors ☐ ☐ ☐  
Other \_\_\_\_\_

### VS Opening Preempts Double Is

Takeout ☐ thru 2♠ **Penalty** ☐  
**Conv. Takeout:** \_\_\_\_\_  
**Lebensohl 2NT Response** ☐  
Other: \_\_\_\_\_

### DEFENSIVE CARDING

Standard: ☐ vs SUITS ☐ vs NT ☐  
Except ☐

Upside-Down: \_\_\_\_\_  
count ☐ ☐  
attitude ☐ ☐

### FIRST DISCARD

Lavinthal ☐ ☐  
Odd/Even ☐ ☐

### OTHER CARDING

Smith Echo ☐ ☐  
Trump Suit Pref. ☐ ☐  
Foster Echo ☐ ☐

**NAMES** Michael, Jerry, Oliver, Andrew, and Luke

### GENERAL APPROACH

2 over 1

**Two Over One:** Game Forcing ☐ Game Forcing Except When Suit Rebid ☐

**VERY LIGHT:** Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐

**FORCING OPENING:** 1♣ ☐ 2♣ ☐ Natural 2 Bids ☐ Other ☐ \_\_\_\_\_

### NOTRUMP OPENING BIDS

**1NT** 15 to 17 3♣ \_\_\_\_\_  
to 3♦ \_\_\_\_\_  
5-card Major common ☐ 3♥ \_\_\_\_\_  
System on over X, 2♣ 3♠ \_\_\_\_\_  
2♣ Stayman ☐ Puppet ☐  
2♦ Transfer to ♥ ☐ 4♦, 4♥ Transfer ☐  
**Forcing Stayman** ☐ Smolen ☐  
2♥ Transfer to ♠ ☐ **Lebensohl** ☐ (\_\_\_\_ denies)  
2♠ Transfer to ♣ ☐ Neg. Double ☐ \_\_\_\_\_  
2NT Transfer to ♦ ☐ Other: \_\_\_\_\_

**2NT** 20 to 21

Puppet Stayman ☐

**Transfer Responses:**

Jacoby ☐ Texas ☐

3♠ \_\_\_\_\_

**3NT** 25 to 27

**Conventional NT Openings**

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Conv. Raise: 2NT ☐ 3NT ☐ Splitter ☐  
Other: **Jacoby** \_\_\_\_\_  
**1NT: Forcing** ☐ **Semi-forcing** ☐  
2NT: Forcing ☐ Inv. ☐ 12+ to \_\_\_\_\_  
3NT: \_\_\_\_\_ to \_\_\_\_\_  
**Drury** ☐: Reverse ☐ 2-Way ☐ Fit ☐  
Other: \_\_\_\_\_

### MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Forcing Raise: J/S in other minor ☐  
Single raise ☐ Other: \_\_\_\_\_  
Frequently bypass 4+♦ ☐  
1NT/1♣ 6 to 10  
2NT Forcing ☐ Inv. ☐ 11 to 12  
3NT: 13 to 15  
Other: \_\_\_\_\_

### DESCRIBE

### RESPONSES/REBIDS

2♣ 22+ to \_\_\_\_\_ HCP

Strong ☐ Other ☐

8.5 tricks

2♦ Resp: Neg ☐ Waiting ☐

2♦ 5 to 10 HCP

Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

**Feature**

2NT Force ☐ New Suit NF ☐

2♥ 5 to 10 HCP

Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

**Feature**

2NT Force ☐ New Suit NF ☐

2♠ 5 to 10 HCP

Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

**Feature**

2NT Force ☐ New Suit NF ☐

**OTHER CONV. CALLS:** New Minor Forcing: ☐ 2-Way NMF ☐

Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐

4th Suit Forcing: 1 Rd. ☐ Game ☐

### SPECIAL CARDING

### PLEASE ASK