

NAMES Zach Posternak and Owen  
Jiang

GENERAL APPROACH

Standard American

Two Over One: Game Forcing  Game Forcing Except When Suit Rebid

VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts

FORCING OPENING: 1♠  2♠  Natural 2 Bids  Other

NOTRUMP OPENING BIDS

1NT

15 to 17

to

5-Card Major Common

System On Over 2c

2♣ Stayman  Puppet

2♦ Transfer to ♥   
Forcing Stayman

2♥ Transfer to ♠

2♠ Club transfer

2NT Invitational

3♣

3♦

3♥

3♠

4♦, 4♥ Transfer

Smolen

Lebensohl  (  denies)

Negative Double

2NT 20 to 21

Puppet Stayman

Transfer Responses:

Jacoby  Texas

3♠

3NT 25 to 27

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5

1st/2nd

3rd/4th

RESPONSES

Double Raise: Force  Inv.  Weak

After Overcall: Force  Inv.  Weak

Conv. Raise: 2NT  3NT  Splinter

Other:

1NT: Forcing  Semi-forcing

2NT: Forcing  Inv.  to

3NT:  to

Drury  : Reverse  2-Way  Fit

Other:

MINOR OPENING

Expected Min. Length 4 3 NF 0-2 Conv.

1♠

1♦

RESPONSES

Double Raise: Force  Inv.  Weak

After Overcall: Force  Inv.  Weak

Forcing Raise: J/S in other minor

Single raise  Other:

Frequently bypass 4+♦

1NT/1♠:  to

2NT: Forcing  Inv.  to

3NT:  to

Other:

DESCRIBE

2♠ 22 to 37 HCP

Strong  Other

2♥ Response: Neg  Waiting

2♦ 6 to 10 HCP

Natural: Weak  Intermediate  Strong  Conv

2♥ 6 to 10 HCP

Natural: Weak  Intermediate  Strong  Conv

2♠ 6 to 10 HCP

Natural: Weak  Intermediate  Strong  Conv

RESPONSES/REBIDS

2NT Force  New Suit NF

2NT Force  New Suit NF

2NT Force  New Suit NF

OTHER CONV CALLS: New Minor Forcing  2-Way NMF

Weak jump shifts: In Comp.  Not In Comp.

4th Suit Forcing: 1 Round  To Game

SPECIAL DOUBLES

After Overcall: Penalty

Negative  thru

Responsive:  thru  Maximal

Support: Dbl  thru  Rdbl

Card-showing  Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on

Conv:

Balance:  to

Jump to 2NT: Minors  2 Lowest

Conv:

SIMPLE OVERCALL

1-level  to  HCP (usually)

Often 4 cards  Very light style

Responses

New Suit: Forcing  NFConst  NF

Jump Raise: Forcing  Inv.  Weak

DEFENSE VS NOTRUMP

vs: All

2♠ Natural

2♥ Natural

2♥ Natural

2♠ Natural

Dbl Penalty

Other:

JUMP OVERCALL

Strong  Intermediate  Weak

OVER OPP'S T/O DOUBLE

<b>OPENING PREEMPTS</b>			New Suit Forcing: 1-level <input type="checkbox"/> 2-level <input type="checkbox"/>			
3/4-bids			Redouble implies no fit <input type="checkbox"/>			
Sound	Light	Very Light				
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
Conv./Resp: <input style="width: 100px;" type="text"/>			2NT Over <input type="checkbox"/> Limit + <input type="checkbox"/> Limit <input type="checkbox"/> Weak <input type="checkbox"/>			
			Majors <input type="checkbox"/> Minors <input type="checkbox"/> Other: <input style="width: 100px;" type="text"/>			
<b>DIRECT CUEBID</b>			<b>VS OPENING PREEMPT DOUBLE IS</b>			
Over: Minor Major			Takeout <input type="checkbox"/> thru <input style="width: 100px;" type="text"/> Penalty <input type="checkbox"/>			
Natural <input type="checkbox"/>			Conv. Takeout: <input style="width: 100px;" type="text"/>			
Strong T/O <input type="checkbox"/>			Lebensohl 2NT Response <input type="checkbox"/>			
Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>			Other: <input style="width: 100px;" type="text"/>			
<b>SLAM CONVENTIONS</b> Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input type="checkbox"/>						
vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level: <input style="width: 100px;" type="text"/> ROPI <input type="checkbox"/>						
<b>LEADS</b> (click card led, if not in bold)			<b>DEFENSIVE CARDING</b>			
versus Suits		versus Notrump		vs Suits vs NT		
<b>x x</b>	<b>x x x x</b>	<b>x x</b>	<b>x x x x</b>	Standard:	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<b>x x x</b>	<b>x x x x x</b>	<b>x x x</b>	<b>x x x x x</b>	Except <input type="checkbox"/>	<input style="width: 100px;" type="text"/>	
<b>A K x</b>	<b>10 9 x</b>	<b>A K J x</b>	<b>A Q J x</b>	Upside-Down Count	<input type="checkbox"/>	<input type="checkbox"/>
<b>K Q x</b>	<b>K J 10 x</b>	<b>A J 10 9</b>	<b>A 10 9 8</b>	Upside-Down Attitude	<input type="checkbox"/>	<input type="checkbox"/>
<b>Q J x</b>	<b>K 10 9 x</b>	<b>K Q J x</b>	<b>K Q 10 9</b>	<b>FIRST DISCARD</b>		
<b>J 10 x</b>	<b>Q 10 9 x</b>	<b>Q J 10 x</b>	<b>Q 10 9 8</b>	Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
<b>K Q 10 9</b>		<b>J 10 9 x</b>	<b>10 9 8 x</b>	Odd/Even	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<b>Length Leads:</b>			<b>OTHER CARDING</b>			
4th Best	vs Suits <input checked="" type="checkbox"/>	vs NT <input checked="" type="checkbox"/>	Smith Echo <input type="checkbox"/> <input type="checkbox"/>			
3rd/5th Best	vs Suits <input type="checkbox"/>	vs NT <input type="checkbox"/>	Trump Suit Pref. <input type="checkbox"/>			
Attitude vs NT <input type="checkbox"/>			Foster Echo <input type="checkbox"/> <input type="checkbox"/>			
<b>Primary signal to partner's leads</b>						
Attitude <input type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/>						
<b>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</b>						

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