

<p>SPECIAL DOUBLES After Overcall: Penalty <input type="checkbox"/> Negative <input checked="" type="checkbox"/> thru _____ Responsive: <input checked="" type="checkbox"/> thru _____ Maximal <input type="checkbox"/> Support: Dbl <input type="checkbox"/> thru _____ Rdbl <input type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p> <p>SIMPLE OVERCALL 1-level _____ to _____ HCP (usually) Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/> Responses New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>JUMP OVERCALL Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>OPENING PREEMPTS Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/> 3/4-bids <input type="checkbox"/> Conv./Resp. <input type="checkbox"/></p> <p>DIRECT CUEBID Over: Minor <input type="checkbox"/> Major <input type="checkbox"/> Natural <input type="checkbox"/> Strong T/O <input type="checkbox"/> Michaels <input checked="" type="checkbox"/></p> <p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/> Exclusion _____</p> <p>vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p> <table border="1" style="width:100%; border-collapse: collapse;"> <tr> <th colspan="4">LEADS (click card led, if not in bold)</th> </tr> <tr> <th colspan="2">versus Suits</th> <th colspan="2">versus Notrump</th> </tr> <tr> <td>x x</td><td>x x x x</td> <td>x x</td><td>x x x x</td> </tr> <tr> <td>x x x</td><td>x x x x x</td> <td>x x x</td><td>x x x x x</td> </tr> <tr> <td>A K x</td><td>10 9 x</td> <td>A K J x</td><td>A Q J x</td> </tr> <tr> <td>K Q x</td><td>K J 10 x</td> <td>A J 10 9</td><td>A 10 9 8</td> </tr> <tr> <td>Q J x</td><td>K 10 9 x</td> <td>K Q J x</td><td>K Q 10 9</td> </tr> <tr> <td>J 10 x</td><td>Q 10 9 x</td> <td>Q J 10 x</td><td>Q 10 9 8</td> </tr> <tr> <td>K Q 10 9</td><td></td> <td>J 10 9 x</td><td>10 9 8 x</td> </tr> <tr> <td colspan="4" style="text-align: center;">Length Leads:</td> </tr> <tr> <td>4th Best</td><td>vs Suits <input type="checkbox"/></td><td>vs NT <input checked="" type="checkbox"/></td><td></td> </tr> <tr> <td>3rd/5th Best</td><td>vs Suits <input type="checkbox"/></td><td>vs NT <input type="checkbox"/></td><td></td> </tr> <tr> <td colspan="4" style="text-align: center;">Attitude vs NT <input type="checkbox"/></td> </tr> <tr> <th colspan="4">Primary signal to partner's leads</th> </tr> <tr> <td colspan="2">Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></td> <td colspan="2"></td> </tr> </table> <p style="text-align: center;">SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>	LEADS (click card led, if not in bold)				versus Suits		versus Notrump		x x	x x x x	x x	x x x x	x x x	x x x x x	x x x	x x x x x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9	A 10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9		J 10 9 x	10 9 8 x	Length Leads:				4th Best	vs Suits <input type="checkbox"/>	vs NT <input checked="" type="checkbox"/>		3rd/5th Best	vs Suits <input type="checkbox"/>	vs NT <input type="checkbox"/>		Attitude vs NT <input type="checkbox"/>				Primary signal to partner's leads				Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/>				<p>NOTRUMP OVERCALLS Direct: 15 to 17 Systems on <input checked="" type="checkbox"/> Conv. _____ Balance: _____ to _____ Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> Conv. _____</p> <p>DEFENSE VS NOTRUMP vs: Both: ALL NAT _____ 2♣ _____ 2♦ _____ 2♥ _____ 2♠ _____ Dbl _____ Other: _____</p> <p>OVER OPP'S T/O DOUBLE New Suit Forcing: 1-level <input type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input type="checkbox"/> 2NT Over Limit + Limit Weak Majors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Minors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other: _____</p> <p>VS OPENING PREEMPT DOUBLE IS Takeout <input checked="" type="checkbox"/> thru _____ Penalty <input type="checkbox"/> Conv. Takeout: _____ Lebensohl 2NT Response <input type="checkbox"/> Other: _____</p> <p>MAJOR OPENING Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: _____ 1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/> 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____ 3NT: _____ to _____ Drury <input checked="" type="checkbox"/>: Reverse <input type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/> Other: _____</p> <p>MINOR OPENING Expected Min. Length 4 3 NF 0-2 Conv. 1♣ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/> Forcing Raise: J/S in other minor <input type="checkbox"/> Single raise <input type="checkbox"/> Other: _____ Frequently bypass 4+♦ <input type="checkbox"/> 1NT/1♠: 6 to 10 2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 to 12 3NT: _____ to _____ Other: _____</p> <p>DESCRIBE</p> <table border="1" style="width:100%; border-collapse: collapse;"> <tr> <th>DESCRIBE</th> <th>RESPONSES/REBIDS</th> </tr> <tr> <td>2♣ 21 to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/></td> <td></td> </tr> <tr> <td>2♦ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></td> <td>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/></td> </tr> <tr> <td>2♥ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></td> <td>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/></td> </tr> <tr> <td>2♠ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></td> <td>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/></td> </tr> </table> <p>OTHER CONV CALLS: New Minor Forcing <input checked="" type="checkbox"/> 2-Way NMF <input type="checkbox"/> Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/> 4th Suit Forcing: 1 Round <input checked="" type="checkbox"/> To Game <input type="checkbox"/></p>	DESCRIBE	RESPONSES/REBIDS	2♣ 21 to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>		2♦ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>	2♥ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>	2♠ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
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<p>NAMES Luke Brezak, Chris Staszak</p>	
<p>GENERAL APPROACH</p>	
<p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input checked="" type="checkbox"/> FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>	
<p>NOTRUMP OPENING BIDS</p>	
<p>1NT _____ 15 to 17 _____ to _____ 5-Card Major Common <input checked="" type="checkbox"/> System On Over 2C _____ 2♠ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> 2♠ 6 Clubs/Invite _____ 2NT 5-5m/6 diamond _____</p>	<p>3♣ Puppet _____ 3♦ 5-5 majors gf _____ 3♥ Splinter _____ 3♠ Splinter _____ 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input type="checkbox"/> (_____ denies) Negative Double <input type="checkbox"/> _____</p>
<p>2NT 20 to 21 _____ Puppet Stayman <input type="checkbox"/> Transfer Responses: Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/> 3♠ _____ 3NT _____ to _____ Conventional NT Openings</p>	