	SPECIAL DO	OUBLES	NOT	NOTRUMP OVERCALLS		NAMESWeilong Shen, Lixin Zheng		
After Overcall: Penalty			Direct: 15 to 18 S	Direct: 15 to 18 Systems on ✓		GENERAL APPROACH		
Negative ✓ thru4H			Conv	Conv		2/1		
			mal 🖊 Balance: 11 to 14			Two Over One: Game Forcing ☑ Game Forcing Except When Suit Rebid □		
			dbl Uump to 2NT: Minors	Jump to 2NT: Minors 🗆 2 Lowest 🇸		VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐		
Card-showing	g 🗌 Min. Offshape	T/O 🗌	Conv			FORCING OPENING: 1♣ ☐ 2♣ ☑ Natural 2 Bids ☐ Other ☐		
				DEFENSE VS NOTRUMP		NOTRUMP OPENING BIDS		
	SIMPLE OV	ERCALL	vs:Str (14-16+)	Weak (13-15-))	1NT	3♣6+, inv	2NT 20 to 21
1-level <u>8</u> t	o 16 HCP (usuall	y)	2. Majors	Majors				_
Often 4 cards			2+ One major 6+	One major 6+		<u>15</u> to <u>17</u>	3 ♦ 6+, inv	Puppet Stayman ✓
Responses			2♥5H+4m	5H+4m		to	3 ▼ 31(54) or 2155	Transfer Responses:
New Suit: Forcing ☐ NFConst ✓ NF ☐			2 <u>♦</u> 5S+4m	5S+4m		5-Card Major Common 🗌	3 <u>♦</u> 13(54) or 1255	Jacoby 🗸 Texas 🗸
Jump Raise: Forcing 🗀 Inv. 🗀 Weak 🔽			Dbl <mark>5m+4M</mark>	pen		System On Over2C, X		3♠MSS
			Other:			2♣ Stayman ✓ Puppet □	-	010
	JUMP OVE	RCALL				2♦ Transfer to ♥ ✓	4♦, 4♥ Transfer ✓	3NT to
	Strong <a>Intermediate <a>Weak			R OPP'S T/O DOUBLE		Forcing Stayman	Smolen ✓	Gambling
			New Suit Forcing: 1-l	evel ✓ 2-level □		2♥ Transfer to ♠ ✓	Lebensohl (fast denies)	Conventional NT Openings
	OPENING PR	REEMPTS	Redouble implies no			2♠ One Minor	Negative Double	Conventional N1 Openings
		Light Very Ligh	t 2NT Over	Limit + Limit	Weak	2NTInv		
3/4-bids	~		Majors			*** 100 005*****		This opening
Conv./Resp			Minors			MAJOR OPENING		IINOR OPENING
	DIRECT C	UEBID	Other:	ner:		Expected Min. Length 4 5	Expected Min. Length	4 3 NF 0-2 Conv.
	Over		jor VS OPENI	NG PREEMPT DOUBLE	IS	1st/2nd	1.	
Natural					Penalty [3rd/4th □ ✓	1 ♦	
Strong T/O			Conv. Takeout:			RESPONSES		RESPONSES
Michaels					ouble Raise: Force ☐ Inv. ☑ Weak ☐ Double Raise: Force ☐ Inv. ☐ Weak ☑			
Other:					After Overcall: Force Inv. Weak After Overcall: Force Inv. Weak After Overcall: Force Inv. Weak			
SLAM CONVENTIONS Gerber ✓ 4NT: Blackwood □ RKC □ 1430 ✓					Conv. Raise: 2NT ✓ 3NT ✓ Splinter ✓ Forcing Raise: J/S in other minor □		ner minor 🗍	
			_			Other:	Single raise 🗸 Other:	
						1NT: Forcing ✓ Semi-forcing □	Frequently bypass 4+♦	✓
vs. Interference: DOPI ☐ DEPO ✓ Level:					ROPI [2NT: Forcing ✓ Invto	1NT/1 . 6to <u>10</u>	
LEADS (click card led, if not in bold)				DEFENSIVE CARDING		3NT: <u>13_to15</u>	2NT: Forcing ☐ Inv. <a>2 1	to <u>12</u>
			versus Notrump			Drury <a>✓ : Reverse <a>✓ 2-Way <a>✓ Fit <a>	3NT: <u>13</u> to <u>15</u>	
x x	x x x	x x	x x x	Standard:		Other:	Other:	
x x x x x	X x x x x	x x x	X X X X	Except		DESCR	IBE	RESPONSES/REBIDS
ÄКх	10 9 x	AKJx	ĀQJx			2♣22 to HCP Or 9+ tricks		
Κ̈Qχ	K J 10 x	Ā J 10 9	<u>A</u> 10 9 8	Upside-Down Count		Strong Other		
QJx	K 10 9 x	KQJx	K Q 10 9	Upside-Down Attitude		2♦ Response: Neg ☐ Waiting ✓		
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	FIRST DISCARD		2 ♦ 4/5 to 10 HCP		Ogust
K Q 10 9		J 10 9 x	10 9 8 x	Lavinthal		Natural: Weak V Intermediate Strong Co	nv 🗆	2NT Force ✓ New Suit NF
Length Leads:			uits vs NT OTHER CARDING		2▼4/5_ to 10_ HCP Ogust		_	
								2NT Force New Suit NF
							vs Suits vs NT (
Attitud				Smith Echo		Natural: Weak ✓ Intermediate ☐ Strong ☐ Col	ony 🗆	2NT Force New Suit NF
Primary signal to partner's leads Attitude ☑ Count ☐ Suit Preference ☐ Foster Echo								Call I
						OTHER CONV CALLS: New Minor Forcing 2-Way NMF 2		
						Weak jump shifts: In Comp. ☑ Not In Comp. ☑ 4th Suit Forcing: 1 Round ☐ To Game ☑		
						Hur Suit Forcing: I Round 📋 to Game 🗸		

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