

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/></p> <p>Negative <input checked="" type="checkbox"/> thru _____</p> <p>Responsive: <input checked="" type="checkbox"/> thru _____ Maximal <input type="checkbox"/></p> <p>Support: Dbl <input checked="" type="checkbox"/> thru _____ Rdbl <input type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: 15 to 18 Systems on <input type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: 11 to 16 _____</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. _____</p>	<p>NAMES Milgrim-Aker</p> <p>GENERAL APPROACH</p> <p>Transfer response to 1c _____</p> <p>Two Over One: Game Forcing <input type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♣ <input type="checkbox"/> 2♠ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/> 2d</p>			
<p>SIMPLE OVERCALL</p> <p>1-level _____ to _____ HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input checked="" type="checkbox"/> NF Const <input type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Transfers _____</p>	<p>DEFENSE VS NOTRUMP</p> <p>vs: _____ Weak</p> <p>2♣ Majors _____</p> <p>2♦ One major _____</p> <p>2♥ H + m _____</p> <p>2♠ S + m _____</p> <p>Dbl 4M + m _____ Pen _____</p> <p>Other: _____</p>	<p>NOTRUMP OPENING BIDS</p> <p>1NT _____ 3♠ D wk, C strong _____</p> <p>15 to 17 _____ 3♦ D, short M _____</p> <p>_____ to _____ 3♥ 1255 _____</p> <p>5-Card Major Common <input checked="" type="checkbox"/> 3♠ 2155 _____</p> <p>System On Over Art x, 2! _____</p> <p>2♣ Stayman <input type="checkbox"/> Puppet <input type="checkbox"/></p> <p>2♦ Transfer to ♥ <input checked="" type="checkbox"/> 4♦, 4♥ Transfer <input checked="" type="checkbox"/></p> <p>Forcing Stayman <input type="checkbox"/> Smolen <input checked="" type="checkbox"/></p> <p>2♥ Transfer to ♠ <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (Trf denies) _____</p> <p>2♠ Size, c weak, d _____ Negative Double <input checked="" type="checkbox"/></p> <p>2NT Puppet _____</p>			
<p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input type="checkbox"/></p> <p>2NT Over _____ Limit + _____ Limit _____ Weak _____</p> <p>Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Minors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Other: Transfers _____</p>	<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: 2-tier splinters _____</p> <p>1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/></p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: _____ to _____</p> <p>Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input checked="" type="checkbox"/></p> <p>Other: Mixed raise _____</p>			
<p>OPENING PREEMPTS</p> <p>Sound Light Very Light</p> <p><input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>3/4-bids _____</p> <p>Conv./Resp. Vul dependent _____</p>	<p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: _____</p>	<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0-2 Conv.</p> <p>1♠ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>1♦ <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>Forcing Raise: J/S in other minor <input type="checkbox"/></p> <p>Single raise <input type="checkbox"/> Other: _____</p> <p>Frequently bypass 4+♦ <input type="checkbox"/></p> <p>1NT/1♠: 6 to 10 _____</p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> to _____</p> <p>3NT: _____ to _____</p> <p>Other: 1d-1N art gf 1c-1s art gf; _____</p>			
<p>DIRECT CUEBID</p> <p>Over: Minor Major</p> <p>Natural <input type="checkbox"/> <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/> <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Natural if 1c all bal shapes _____</p>	<p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/></p> <p>Kickback _____</p> <p>vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p>	<p>DEFENSIVE CARDING</p> <p>Standard: <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Except <input type="checkbox"/> Only trick 1 on A/k _____</p> <p>Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>FIRST DISCARD</p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Trump Suit Pref. <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>			
<p>LEADS (click card led, if not in bold)</p> <table style="width:100%; border-collapse: collapse;"> <tr> <td style="width:33%; text-align: center;"> <p>versus Suits</p> <p>x x</p> <p>x x x</p> <p>A K x</p> <p>K Q x</p> <p>Q J x</p> <p>J 10 x</p> <p>K Q 10 9</p> </td> <td style="width:33%; text-align: center;"> <p>versus Notrump</p> <p>x x x x</p> <p>x x x x x</p> <p>10 9 x</p> <p>K J 10 x</p> <p>K 10 9 x</p> <p>Q 10 9 x</p> </td> <td style="width:33%; text-align: center;"> <p>Length Leads:</p> <p>4th Best</p> <p>3rd/5th Best</p> </td> </tr> </table> <p>Some Rusinow _____</p>	<p>versus Suits</p> <p>x x</p> <p>x x x</p> <p>A K x</p> <p>K Q x</p> <p>Q J x</p> <p>J 10 x</p> <p>K Q 10 9</p>	<p>versus Notrump</p> <p>x x x x</p> <p>x x x x x</p> <p>10 9 x</p> <p>K J 10 x</p> <p>K 10 9 x</p> <p>Q 10 9 x</p>	<p>Length Leads:</p> <p>4th Best</p> <p>3rd/5th Best</p>	<p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: _____</p>	<p>DESCRIBE</p> <p>2♠ _____ to _____ HCP 20-21 or strong C or H</p> <p>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/></p> <p>2♦ _____ to _____ HCP 22-24 or strong D or S</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥ 4 _____ to 10 HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ 4 _____ to 10 HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p>
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<p>PRIMARY SIGNAL TO PARTNER'S LEADS</p> <p>Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>	<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>	<p>RESPONSES/REBIDS</p> <p>Transfers _____</p> <p>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p>			
<p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input type="checkbox"/></p> <p>Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/> 1d, h-2s weak _____</p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/></p> <p>Many competitive transfers; 1d-2c nf _____</p>					