SPECIAL DOUBLES

After Overcall: Penalty ☐

Negative ☒ thru 4♥+; cards higher

Responsive ☒: thru 4♥+ Maximal ☒

Support: Dbl. ☒ thru 2ourM TOUCHING Redbl ☒

Card-showing ☒ Min. Offshape T/O ☐

Snapdragon X; (1a)-1b-(1N)-X T/O

SIMPLE OVERCALL

1 level 8 to 17 HCP (usually)

often 4 cards ☐ very light style ☐

Responses

New Suit: Forcing ☒ (2 Level) NFConst ☒ (1 Level) NF ☐

Jump Raise: Forcing ☐ Inv. ☐ Weak ☒

Jump Q Mixed; JS INV, Trf/Neg/of our 1M

JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☒

as over weak 2-bid

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	☐	☐	☐

Conv./Resp. NS L/D/T/O X; 3M-X-Trf

DIRECT CUEBID

OVER:	Minor	Major	Artif. Bids
Natural	☐	☐	☒
Strong T/O	☐	☐	☐
Michaels	☒	☒	☐

NOTRUMP OVERCALLS

Direct: 16 to 18 Systems On ☒

Conv. ☒ 2 lowest by PH

Balancing: 11-15 to PP2N:19-21

Jump to 2NT: Minors ☐ 2 Lowest ☒

Conv. ☐

DEFENSE VS NOTRUMP

vs:	STR or WkbyPH	Weak By UPH:
2♣	♣& ♥	M's
2♦	♦ & ♥	♦
2♥	♥	♥
2♠	♠ not STR	♠
Dbl:	♠+other or ♠ STR	PEN
Other		

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☒ 2 level ☐

Jump Shift: Forcing ☐ Inv. ☐ Weak ☒

Redouble Implies no fit ☐

2NT Over	Limit +	Limit	Weak
Majors	☒	☐	☐
Minors	☐	☐	☒

Other Trf/1M; 1M-X-skip OM-Mixed

VS Opening Preempts Double Is

Takeout ☒ thru 4♠ Penalty ☐

Conv. Takeout:

Lebensohl 2NT Response ☒

Other: 4m Roman Jumps

SLAM CONVENTIONS

Gerber ☒: 4NT: Blackwood ☐ RKC ☒ 1430 ☐

RB when fit unshown; mKC; non-serious 3N with 8-card M fit

5N often pick a slam; 2♦,2♥,2♠,3♦,3♥,3♠: 4♣ mKC; 3♣-4♦ mKC

vs Interference: DOPI ☒ DEPO ☒ Level: 5♥+ ROPI ☐

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	T 9 x	A K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T x	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:

	vs SUITS	vs NT
4th Best	☐	☒
3rd/5th Best	☒	☐
Attitude vs NT		☐

Primary signal to partner's leads

Attitude ☒ Count ☒ Suit Preference ☒ GIVE WHAT IS NEEDED

DEFENSIVE CARDING

	vs SUITS	vs NT
Standard:	☒	☒
Except ☐		

honor 0-2 higher middle of hand

VsNT:K lead asks count/unblock

Upside-Down:		
count	☐	☐
attitude	☐	☐

FIRST DISCARD

Lavinthal	☐	☐
Odd/Even	☐	☐
	☐	☐

OTHER CARDING

Smith Echo	☐	☒
Trump Suit Pref.	☒	
Foster Echo	☐	☐

SPECIAL CARDING ☐ **PLEASE ASK**

NAMES Mike Kamil - Mike Becker 3/19 #

GENERAL APPROACH

Standard American with gadgets

TWO OVER ONE: Game Forcing ☒ Game Forcing Except When Suit Rebid ☐

VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐

FORCING OPENING: 1♣ ☐ 2♣ ☒ Natural 2 Bids ☐ Other ☐

NOTRUMP OPENING BIDS

1NT 15 to 17

5% 14 to 95% 17

5-card Major common ☒

System on over Art X, 2♣

2♣ Stayman ☒ Puppet ☐

2♦ Transfer to ♥ ☒

Forcing Stayman ☐

2♥ Transfer to ♠ ☒

2♠ Range ask or ♣ 3♣ Accept

2NT m's weak or ♦ any

3♣ Puppet Stayman

3♦ 5-5+ m's

3♥ 3-1-5~4

3♠ 1-3-5~4

4♠ Art Slam F

4♦, 4♥ Transfer ☒

Smolen ☒

Lebensohl ☒ (slow denies)

Neg. Double ☒

Other: Texas > 3♣O/C

2NT 20 to 21+

Puppet Stayman ☐

Transfer Responses:

Jacoby ☒ Texas ☒

3♠ 5-4+ m's

2N-4♠ Art Slam F

3NT Gamblin to

No side honor 1-2 Pos

Conventional NT Openings

Garbage Stayman, 2♠INV

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	☐	☒
3rd/4th	☒	☒

RESPONSES

Double Raise: Force ☐ Inv. ☒ Weak ☐

After Overcall: Force ☐ Inv. ☐ ~~Weak~~ MIXED ☒

Conv. Raise: 2NT ☒ 3NT ☐ Splinter ☒

Other: 1♥-3♠ & 1♠-3N Light any SPL

1NT: Forcing ☐ Semi-forcing ☒

2NT: Forcing ☒ Inv. ☐ Jacoby to

3NT: M Fit, to SPL

Drury ☒: Reverse ☒ 2-Way ☐ Fit ☒

Other: 3 under INV, NAT

MINOR OPENING

Expected Min. Length	4	3	NF 0-2	Conv.
1♣	☐	☒	☐	☐
1♦	☐	☒	☐	☐

RESPONSES

Double Raise: Force ☐ Inv. ☐ ~~Weak~~ MIXED ☒

After Overcall: Force ☐ Inv. ☐ ~~Weak~~ MIXED ☒

Forcing Raise: J/S in other minor ☐

Single raise ☒ Other:

Frequently bypass 4 +♦ ☐

1NT/1♣ 6 to 9+

2NT Forcing ☒ Inv. ☒ in to comp

3NT: 16 to 18

Other: 1m-4♣=♥; 1m-4♦=♠; 1♦-3♣INV

	DESCRIBE	RESPONSES/REBIDS
2♣ 22+ to HCP; Strong ☒ Other ☐; 2♦ Resp: Neg. ☒ Waiting ☐		Step-Control Responses; 3-4ofSuit-GoodSuit;3N solid
2♦ 6 to 12 HCP occ 5 or 7-card suit; Natural: Weak ☒ Intermediate ☐ Strong ☐ Conv. ☐		2♦-X-2M F, maybe L/D; 2NT Force ☒ ~~New Suit~~ 3♣ NF ☒
2♥ 6 to 12 HCP occ 5 or 7-card suit; Natural: Weak ☒ Intermediate ☐ Strong ☐ Conv. ☐		2♥-X-2♠ F, maybe L/D; 2NT Force ☒ ~~New Suit~~ 3♣/♦ NF ☒
2♠ 6 to 12 HCP occ 5 or 7-card suit; Natural: Weak ☒ Intermediate ☐ Strong ☐ Conv. ☐		over T/O X, 2N>3under trf; 2NT Force ☒ ~~New Suit~~ 3♣/♦ NF ☒

OTHER CONV. CALLS: New Minor Forcing: ☐ 2-Way NMF ☒ > 2♣F PH

Weak Jump Shifts not in Comp. ☐ 4th Suit Forcing: 1 Round ☐ Game ☒

Trf/2N raise or rebid; FSJ by PH + someUPH; Unusual Vs Unusual; Scrambling 2N

Equal Level Conversion; 1♥-X-2♠,1♠-X-3♥,1♣-X-2♦,1♦-X-3♣ All mixed

Trf/X of our 1M, 2M or 3M O/C or opening;(1m)-(1N)-2m by either = M T/O

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